

Affiliated to

DR. A.P.J. ABDUL KALAM TECHNICAL UNIVERSITY, LUCKNOW



Evaluation Scheme & Syllabus

For

Bachelor of Technology
Computer Science and Engineering (Data Science)
Second Year

(Effective from the Session: 2024-25)

Bachelor of Technology

Computer Science and Engineering (Data Science)

Evaluation Scheme

SEMESTER-III

S. No.	Subject	Subject	Types of Subjects]	Perio	ods	Evaluation Schemes		mes		End nester	Total	Credit	
	Codes		Subjects	L	T	P	CT	TA	TOTAL	PS	TE	PE		
		3 WEEKS	S COMPULSO	ORY I	NDU	CTI	ON PI	ROGRA	AM					
1	BAS0303	Statistics and Probability Mandatory 3 1 0 30 20 50 100						150	4					
2	BCSE0306	Discrete Structures	Mandatory	3	1	0	30	20	50		100		150	4
3	BCSDS0301	Foundations of Data Science	Mandatory	3	0	0	30	20	50		100		150	3
4	BCSE0301	Data Structures and Algorithms-I	Mandatory	3	0	0	30	20	50		100		150	3
5	BCSAI0302	Logic Design and Computer Architecture	Mandatory	3	0	0	30	20	50		100		150	3
6	BCSE0352	Object Oriented Techniques using Java	Mandatory	0	0	6				50		100	150	3
7	BCSE0351	Data Structures and Algorithm-I Lab	Mandatory	0	0	4				50		50	100	2
8	BCSDS0351	Data Analysis Lab	Mandatory	0	0	2				25		25	50	1
9	BCSE0359	Internship Assessment- I	Mandatory	0	0	2				50			50	1
10	BNC0302/ BNC0301	Environmental Science / Artificial Intelligence and Cyber Ethics	Compulsory Audit	2	0	0	30	20	50			50	100	NA
		*Massive Open Online Courses (For B.Tech. Hons. Degree)	*MOOCs											
		TOTAL											1100	24

* List of Recommended MOOCs (Massive Open Online Courses) for Second Year B. Tech Students (Semester-III)

S.No.	Subject Code	Course Name	University / Industry PartnerName	No of Hours	Credits
1	BMC0010	Comprehensive Training on Unixand Linux OS Fundamentals	Infosys Wingspan (Infosys Springboard)	30h 13m	2
2	BMC0009	Probability and Statistics using Python	Infosys Wingspan (Infosys Springboard)	16h	1

PLEASE NOTE: -

- A 3-4 weeks Internship shall be conducted during summer break after semester-II and will be assessed during semester-III
- Compulsory Audit (CA) Courses (Non-Credit BNC0301/BNC0302)
 - All Compulsory Audit Courses (a qualifying exam) do not require any credit.
 - > The total and obtained marks are not added in the grand total.

Abbreviation Used:

L: Lecture, T: Tutorial, P: Practical, CT: Class Test, TA: Teacher Assessment, PS: Practical Sessional, TE: Theory End Semester Exam., CE: Core Elective, OE: Open Elective, DE: Departmental Elective, PE: Practical End Semester Exam, CA: Compulsory Audit, MOOCs: Massive Open Online Courses.

Bachelor of Technology

Computer Science and Engineering (Data Science)

Evaluation Scheme SEMESTER-IV

S.	Subject Codes	Subject	Types of Subjects	Periods		Evaluation Schen			mes End Semester		Total	Credit		
No.	Codes	Subject		L	T	P	CT	TA	TOTAL	PS	TE	PE		
1	BAS0404	Optimization and Numerical Techniques	Mandatory	3	1	0	30	20	50		100		150	4
2	BASL0401	Technical Communication	Mandatory	2	1	0	30	20	50		50		100	3
3	BCSE0401	Data Structures and Algorithm-II	Mandatory	3	0	0	30	20	50		100		150	3
4	BCSE0404	Theory of Automata and Formal Languages	Mandatory	3	0	0	30	20	50		100		150	3
5	BCSE0403	Operating Systems	Mandatory	2	0	0	30	20	50		50		100	2
6	BCSE0452	Database Management Systems	Mandatory	0	0	6				50		100	150	3
7	BCSE0451	Data Structures and Algorithm-II Lab	Mandatory	0	0	4				50		50	100	2
8	BCSE0453	Operating Systems Lab	Mandatory	0	0	4				50		50	100	2
9	BASL0451	Technical Communication Lab	Mandatory	0	0	2				25		25	50	1
10	BCSE0459	Mini Project	Mandatory	0	0	2				50			50	1
11	BNC0402/ BNC0401	Environmental Science / Artificial Intelligence and Cyber Ethics	Compulsory Audit	2	0	0	30	20	50		50		100	NA
		*Massive Open Online Courses (For B.Tech. Hons. Degree)	*MOOCs											
		TOTAL											1100	24

* List of Recommended MOOCs (Massive Open Online Courses) for Second Year B. Tech Students (Semester-IV)

S. No.	Subject Code	Course Name	University / Industry Partner Name	No of Hours	Credits
1	BMC0038	Implementing databases using Microsoft SQL Server	Infosys Wingspan (Infosys Springboard)	30h 52m	2.5
2	BMC0039	Comprehensive Data Analytics Bundle	Infosys Wingspan (Infosys Springboard)	19h 9m	1.5

PLEASE NOTE: -

- A 3-4 weeks Internship shall be conducted during summer break after semester-IV and will be assessed during Semester-V
- Compulsory Audit (CA) Courses (Non-Credit BNC0401/BNC0402)
 - All Compulsory Audit Courses (a qualifying exam) do not require any credit.
 - The Total and obtained marks are not added in the Grand Total.

Abbreviation Used:

L: Lecture, T: Tutorial, P: Practical, CT: Class Test, TA: Teacher Assessment, PS: Practical Sessional, TE: Theory End Semester Exam., CE: Core Elective, OE: Open Elective, DE: Departmental Elective, PE: Practical End Semester Exam, CA: Compulsory Audit, MOOCs: Massive Open Online Courses.

A student will be eligible to get Under Graduate degree with Honours only, if he/she completes the additional MOOCs courses such as Coursera certifications, or any other online courses recommended by the Institute (Equivalent to 20 credits). During Complete B.Tech. Program Guidelines for credit calculations are as follows.

- 1. For 6 to 12 Hours = 0.5 Credit
- 2. For 13 to 18 = 1 Credit
- 3. For 19 to 24 = 1.5 Credit
- 4. For 25 to 30 = 2 Credit
- 5. For 31 to 35 = 2.5 Credit
- 6. For 36 to 41 = 3 Credit
- 7. For 42 to 47 = 3.5 Credit
- 8. For 48 and above =4 Credit

For registration to MOOCs Courses, the students shall follow Coursera registration details as per the assigned login and password by the Institute these courses may be cleared during the B. Tech degree program (as per the list provided). After successful completion of these MOOCs courses, the students shall provide their successful completion status/certificates to the Controller of Examination (COE) of the Institute through their coordinators/Mentors only. The students shall be awarded Honours Degree as per following criterion.

- i. If he / she secures 7.50 as above CGPA.
- ii. Passed each subject of that degree program in the single attempt without any grace.
- iii. Successful completion of MOOCs based 20 credits



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Subject Name: Statistics and Probability L-T-P [3-1-0]

Subject Code: BAS0303 Applicable in Department: DS/AI/AIML/CYS

Pre-requisites of the Subject: Knowledge of Mathematics I and II of B. Tech or equivalent.

Course Objective: The objective of this course is to familiarize the engineers with concept of Statistical techniques, probability distribution, hypothesis testing and ANOVA and numerical aptitude. It aims to show case the students with standard concepts and tools from B. Tech to deal with advanced level of mathematics and applications that would be essential for their disciplines.

Course Outcomes (CO)

Course ou	tcome: After completion of this course students will be able to:	Bloom's
		Knowledge
		Level(KL)
CO 1	Understand the concept of moments, skewness, kurtosis, correlation, curve fitting and regression analysis.	K1, K3
CO 2	Understand the concept of Probability and Random variables.	K1, K3
CO 3	Remember the concept of probability to evaluate probability distributions	K1, K4
CO 4	Apply the concept of hypothesis testing and estimation of parameter.	К3
CO 5	Solve the problems of Number System, Permutation & Combination, Probability, Function, Data Interpretation, Syllogism.	К3

_	Unit No	Module Name	Topic covered	Pedagogy	Required	Practical/ Assignment/ Lab Nos	CO Mapping
			Measures of central tendency - mean, median,				
	1		mode, measures of dispersion – mean deviation,	Teaching, Smart	8 L	Assignment 1.1	CO1
	_	Descriptive measures	standard deviation, quartile deviation, variance,	Board, PPT, M-			
			Standard deviation, quartile deviation, variance,	tutor.			

		Moment, Skewness and kurtosis, least squares			
		principles of curve fitting,			
		principles of curve fitting,			
		Covariance, Correlation and Regression analysis,			
		Correlation coefficient: Karl Pearson coefficient,			
		rank correlation coefficient, uni-variate and			
		multivariate linear regression, application of			
		regression analysis, time series analysis- Trend			
		analysis (Least square method). Applications in			
		Engineering.			
		Application in Machine Learning:			
		1.Use mean, median, and standard deviation to			
		preprocess data for training AI models.			
		2. Normalizing features in a dataset to improve			
		the performance of a Model.			
		3. Use correlation coefficients to identify and			
		select relevant features for model training.			
		4. Apply linear regression to find value of M and			
		C by considering a dataset.			
		5. Apply Least square method to analysis the			
		trend by considering a dataset.			
		Probability Definition, The Law of Addition,			
		Multiplication and Conditional Probability, Bayes'			
		Theorem,			
		Random variables: discrete and continuous,			
		probability mass function, density function, distribution function, Mathematical expectation,			
		mean, variance. Moment generating function, Class room			
	Probability	and Two dimensional random variables: probability Teaching, Sma	rt	Assignment-2.1	
2	Random variable	mass function, density function. Board, PPT, M	1 X I		CO2
		tutor.			
		Application in Machine Learning:			
		Spam filters determine whether an email is spam			
		or not by assigning a probability to the email			
		being spam based on its features.			
		Stock prices and financial returns can be modeled			

		using random variables. Develop a Bayes model to predict student performance.				
	Probability distribution	Probability Distribution (Continuous and discrete- Normal, Exponential, Binomial, Poisson distribution), Central Limit theorem (Statement).				
3		Application in Machine Learning: 1.Ensuring the robustness of model performance metrics through bootstrapping and resampling	Class room Teaching, Smart	8 L	Assignment-3.1	CO3
			tutor.			
		suing normal distribution. Statistical Inference, Parameter estimation,				
4	Test of Hypothesis & Statistical Inference	 Online platforms (like e-commerce websites), often run P test to improve user experience. Analyzing user satisfaction scores from different interface designs using ANOVA. Compare the average test scores of students 	Class room Teaching, Smart Board, PPT, M- tutor.	8 L	Assignment-4.1	CO4
		taught with two different methods using T- test. Retailers analyze the association between				

	1	Tues	ı			
		different products purchased together using chi- square test.				
5	Aptitude-III	Number System, Permutation & Combination, Class room Probability, Set theory, Function, Non Verbal Teaching, Smar Reasoning, Data Interpretation, Syllogism. Board, PPT, M- tutor.	t 8 L	Assignment-5.1	CO5	
		Total		40 Hours		
		Textbooks				
Sr No		Book Details				
1	P. G. Hoel, S. C. Po	ort and C. J. Stone, Introduction to Probability Theory, Universal Book S	tall, 2003(Re	eprint)		
2	S. Ross: A First Co	urse in Probability, 6th Ed., Pearson Education India, 2002				
3	W. Feller, An Intro	duction to Probability Theory and its Applications, Vol. 1, 3rd Ed., Wile	у, 1968.			
		Reference Books				
Sr No		Book Details				
1	B.S. Grewal, Highe	er Engineering Mathematics, Khanna Publishers, 35th Edition, 2000.				
2	T.Veerarajan : Eng	ineering Mathematics (for semester III), Tata McGraw-Hill, New Delhi				
3	R.K. Jain and S.R.K	. Iyenger: Advance Engineering Mathematics; Narosa Publishing House	, New Delhi			
4	J.N. Kapur: Mathe	matical Statistics; S. Chand & Sons Company Limited, New Delhi.				
5	D.N.Elhance, V. Elhance & B.M. Aggarwal: Fundamentals of Statistics; KitabMahal Distributers, New Delhi					
		Links				
Unit 1	https://youtu.be/w https://youtu.be/m https://youtu.be/nI https://youtu.be/na https://youtu.be/aa	L9-WX7wLAo Psfqz9EljY pPS29IvnHk				

	https://youtu.be/wDXMYRPup0Y
	https://youtu.be/m9a6rg0tNSM
	https://youtu.be/Qy1YAKZDA7k
	https://youtu.be/Qy1YAKZDA7k
	https://youtu.be/s94k4H6AE54
	https://youtu.be/IBB4stn3exM
	https://youtu.be/0WejW9MiTGg
	https://youtu.be/QAEZOhE13Wg
	https://youtu.be/ddYNq1TxtM0
	https://youtu.be/YciBHHeswBM
	https://youtu.be/VCJdg7YBbAQ
	https://youtu.be/VCJdg7YBbAQ
	https://youtu.be/yhzJxftDgms
Unit 2	https://youtu.be/bhp4nVkqA9o
	https://youtu.be/8sJ9dFj_ydg
	https://youtu.be/u_x8zQvWWLk
	https://youtu.be/3rYYPWN_QSO
	https://youtu.be/HZGCoVF3YvM
	https://youtu.be/z4e4E9igjIE
	https://youtu.be/dOr0NKyD31Q https://youtu.be/YXLVjCKVP7U
	https://youtu.be/I0ecMiNUZu8
	https://youtu.be/L0zWnBrjhng
	https://youtu.be/cbmfYoepHPk
	https://youtu.be/_DWnI-gk0ys
	https://youtu.be/d_9KT2abCAY
	https://youtu.be/sSUCwLvmCLg
	https://youtu.be/H2Ji-Q4MfqU
	https://youtu.be/TwN79BuwiMM
	https://youtu.be/yXsvMlqoiK4
Unit 3	https://youtu.be/gT26Y_VJmOM
	https://youtu.be/onFv73Btdno
	https://youtu.be/mYFygtQrDxc
	https://youtu.be/S8YrED3mf5s
	https://youtu.be/z5gongqrMv8
	https://youtu.be/4vsGyghhxVg
	https://youtu.be/CW-3qjcw-GA

https://youtu.be/RqiqhrZE6Uk
https://youtu.be/L3wQw0wva3g
https://youtu.be/n9qpktdFfLU
https://youtu.be/_Qlxt0HmuOo
https://youtu.be/YSwmpAmLV2s
https://youtu.be/KLnGOL_AUgA
https://youtu.be/cQp_bJdxjWw
https://youtu.be/geB0A7CPGaQ
https://youtu.be/zmyh7nCjmsg
https://youtu.be/ohquDY3fZqk
https://youtu.be/izGZLnB-mEo
https://youtu.be/q48uKU_KWas
https://youtu.be/IZFmFuZGQTk
https://youtu.be/iin6vthyzsQ
https://youtu.be/ysjkkBspbYY
https://youtu.be/pXjaMY29k1g
https://youtu.be/pvvoK4rlzqQ
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https://www.youtube.com/playlist?list=PLFqNfk5W2ZuzjUsRqDp1Zj3S8n9yfdmN9
https://youtu.be/x3SEYdBUGaA
https://youtu.be/B7sMHZj_p18
https://youtu.be/4HRLswVPOG8
https://youtu.be/aHEWcn_bPYc
https://youtu.be/ePQiVq8WtL8
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Subject Name: Discrete Structures L-T-P [3-1-0]

Subject Code: BCSE0306 Applicable in Department: All Branches

Pre-requisite of Subject: Some basic knowledge of algebra and logic is usually sufficient to begin studying discrete mathematics for computer science. Familiarity with sets, functions, and basic Boolean algebra is also helpful.

Course Objective: The objective of discrete structure is to enable students to formulate problems precisely, solve the problems, apply formal proofs techniques and hence enhance one's logical thinking and problem-solving skills.

Course Outcomes (CO)

ome: After completion of this course students will be able to:	Bloom's
	Knowledge
	Level(KL)
Apply the basic principles of sets, relations & functions and mathematical induction in computer science & engineering related problems.	К3
Describe the algebraic structures and it's properties to solve complex problems.	K2
Describe lattices and it's type to simplify digital circuits.	K2
Infer the validity of statements and construct proofs using predicate logic formulas.	K4
Design and use non-linear data structure like graphs to solve real world problems.	K4
	Apply the basic principles of sets, relations & functions and mathematical induction in computer science & engineering related problems. Describe the algebraic structures and it's properties to solve complex problems. Describe lattices and it's type to simplify digital circuits. Infer the validity of statements and construct proofs using predicate logic formulas.

Unit No	Module Name	Topic covered	Pedagogy	• .	Practical/ Assignment/ Lab Nos	CO Mapping	
4		Set Theory: Definition of sets, countable and	Lecture	8 L	NA	604	
1	Module 1.1:	uncountable sets, Set operations, Partition of set,	Notes, PPT,			CO1	
		Cardinality, Venn Diagrams, proofs of some	Online				

Set Theory		general identities on sets, Applications of set	Videos & R2			
& Relations	Set Theory	Theory				
	Module 1.2: Relations	Relation: Definition, types of relation, composition of relations, Equivalence relation, Partial ordering relation, Applications of Relations				
2 Algebraic Structures	Module 2.1: Algebraic Structures	Definition, Properties, types: Semi Groups, Monoid, Groups, Abelian group, Properties of groups, Subgroup, cyclic group, Permutation group, Cosets, Normal subgroup, Homomorphism and isomorphism of Groups, Applications of Algebraic Structure	Notes, PPT, Online Videos & R2	8 L	NA	CO2
3 Posets, Hasse Diagram and Lattices	Module 3.1: Posets, Hasse Diagram and Lattices:	Introduction, ordered set, Hasse diagrams of partially ordered set, isomorphic ordered set, well ordered set, properties of lattices, types of lattices, Applications of Lattice	Notes, PPT,	8 L	NA	CO3
4 Propositional & Predicate Logic	Module 4.1: Propositional Logic	Propositions and compound Propositions, Basic logical operations, truth tables, tautologies, Contradictions, CNF, DNF Algebra of Proposition, logical implications, logical equivalence, predicates and quantifiers, Rules of Inference, Application of Propositional Logics.	Lecture Notes, PPT, Online Videos & R1	8 L	NA	CO4

5	Module 5.1:	Definition and terminology, Representation of Graphs, Paths connectivity, Walks, Paths, Cycles,	Lecture Notes, PPT,	8 L	NA	
Graphs	Graphs	Bipartite, Regular, Planar and connected graphs, Components, Euler graphs, Euler's theorem, Hamiltonian path and circuits, Graph coloring, chromatic number, isomorphism and homomorphism of graphs. Application of Graphs	Videos & R2			CO5
		Total			40 Hours	
		Textbooks				
Sr. No.		Book Detai	ls			
1	Swapanm Kumar S	Sarkar, "A Textbook of Discrete Mathematics", S. Cha	and Publication	n, 9 th Edition	ո, 2021	
	T Veerarajan, "Disc	crete Mathematics, with Graph Theroy and Combina	torics" TMH Ρι	ublication, 4	th Edition, 2021	
2						
2		Reference Books				
Sr. No.		Reference Books Book Detai				
	B. Kolman, R.C. Bu		ls	, 6th Editior	n, 2020.	
Sr. No.	·	Book Detai	ls s, Prentice Hall,	, 6th Editior	ı, 2020.	

	Links
Unit 1	https://www.youtube.com/watch?v=hGtOLG3Ssjl&list=PLwdnzlV3ogoVxVxCTlI45pDVM1aoYoMHf&index=9 https://www.youtube.com/watch?v=rGcTcGFx9_s&list=PLwdnzlV3ogoVxVxCTlI45pDVM1aoYoMHf&index=10 https://www.youtube.com/watch?v= BIKq9Xo 5A&list=PL0862D1A947252D20&index=13
Unit 2	https://www.youtube.com/watch?v=dQ4wU0k7JKI&list=PL0862D1A947252D20&index=35 https://www.youtube.com/watch?v=CjmWE-f3vEc&list=PLwdnzIV3ogoVxVxCTII45pDVM1aoYoMHf&index=41
Unit 3	https://www.youtube.com/watch?v=qPtGlrb_sXg&list=PL0862D1A947252D20&index=40
Unit 4	https://www.youtube.com/watch?v=xlUFkMKSB3Y&list=PL0862D1A947252D20&index=1 https://www.youtube.com/watch?v=DmCltf8ypks&list=PL0862D1A947252D20&index=3
Unit 5	https://www.youtube.com/watch?v=E40r8DWgG40&list=PLEAYkSg4uSQ2fXcfrTGZdPuTmv98bnFY5



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Subject	: Name: Found	ations of Data Science				L-T-P [3-0-0]
Subject	Code: BCSDS0	301		Ар	plicable in Dep	artment: DS
Pre-req	uisite of Subje	ct: Basics of Statistics, Python and R Programming				
	-	course aims to understand the fundamental concepts of Dos students to learn exploratory data analysis and visualization				
		Course Outcomes (CO	0)			
Course	outcome: Afte	r completion of this course students will be able to:				Bloom's Knowledge Level(KL)
CO1		fundamental ideas behind data science and statistical techn t students may use these concepts to solve.	iques, as well as	the		K2
CO2	Explain and exe	mplify the most common forms of data and its representatio	ns.			K2
CO3	Illustrate Data N	Aining and Warehousing so students can learn to clean and a	inalyze the store	d data.		K4
CO4	Illustrate data p	re-processing techniques using R.				K4
CO5	Evaluate various	s visualization methods for different types of data sets and a	pplication scenar	ios.		K5
		Syllabus				
Unit No	Module Name	Topic covered	Pedagogy	Lecture Required (L+P)	Practical/ Assignment / Lab Nos	CO Mapping
		Introduction to Data Science, Big Data, the 5 V's,				

1		Evolution of Data Science, Datafication, Skill sets needed, Data Science Lifecycle, types of Data Analysis, Data Science Tools and technologies, Need for Data Science, Analysis Vs Analytics Vs Reporting, Big Data Ecosystem, Future of Data Science, Applications of Data Science invarious fields, Crowd sourcing analytics, Data Security Issues, distinguishing between BI, ML, and AI, Applying Traditional Data, Big Data, BI, Traditional Data Science and ML, Use cases of Data Science-Facebook, Netflix,	White Board Smart Board Lab Sessions	8L+4P	Experiment (1-4)	CO1
		Amazon, Uber, AirBnB. Data Analyst Joh Description with (SQL Excel Python). Types				
2	Data Handling	Data Analyst Job Description with (SQL, Excel, Python), Types of Data: structured, semi-structured, unstructureddata, Numeric, Categorical, Graphical, High DimensionalData, Transactional Data, Spatial Data, Social Network Data, standard datasets, Data Classification, Sources of Data, Data manipulation in various formats, for example,CSV file, pdf file, XML file, HTML file, text file, JSON, image files etc. import and export data in R/Python. Understanding Emerging Trends in Data Science: AutoML, Generative AI, MLops, LLMs, Cloud Computing.	White Board Smart Board Lab Sessions	8L+4P	Experiment (5-8)	CO2

3	Data Mining & Warehousing	Data Mining & Data Warehousing (Overview, Motivation, Definition & Functionalities), KDD Process in data mining. Data Pre-processing: Form of Data Pre-processing, why pre-process the data Attribute and its types, understanding and extracting useful variables. Data Cleaning: Missing Values, Noisy Data, (Binning, Clustering, Regression), Inconsistent Data, Data Integration and Transformation. Data Reduction: Data CubeAggregation, Dimensionality reduction,Data Compression, Numerosity Reduction, Discretization and Concept hierarchy generation. Data Warehouse Process and Technology: Overview, Definition, Data Warehousing architecture, Difference between DBMS and Data Warehouse, Multi-Dimensional Data Model, Data Cubes, Stars, Snowflakes, Fact Constellations, Warehouse Schema Design,Aggregation, Query Facility, OLAP function and Tools. OLAP Servers, ROLAP, MOLAP, HOLAP. Data Science Trends — Use Cases: Predicting Customer Behavior, Fraud Detection in Finance.	WhiteBoard Smart Board Lab Sessions	8L+4P	Experiment (8-12)	CO3
4	Exploratory Data Analysis	(Using R Packages) Handling Missing Data, Data Cleaning, Removing Redundant variables, variable Selection, identifying outliers, Removing Outliers, Time series Analysis, Data transformation and dimensionality reduction techniques such as Principal Component Analysis (PCA), Factor Analysis (FA) and Linear Discriminant Analysis (LDA),	White Board Smart Board	8L+4P	Experiment (12-16)	CO4
		Univariate and Multivariate Exploratory Data Analysis. Data Munging, Data Wrangling- APIs and other tools for scraping data from the web/ internet using R/Python,				

	Messy Data.				
Data Visualizatio n	Need for data visualization, Visualization packages, Data visualization standard tools: Bar plot, Plotting categorical data, Stacked bar plot, Histogram, plot() function and line plot, pie chart / 3D pie chart, Scatter plot, Box plot; Advanced data visualization Types: Heat Map, MosaicMap, Map Visualization, 3D Graphs, Correlogram, Q-Q plots, Visualization of Geospatial Data, Mapping Component: x and y- variable, Scale Component: linear scale, log scale; Embellishing Component - axes labels, titles, legends, font size, Color, Introduction to Data visualization libraries including Python's Matplotlib and Seaborn Packages and R's ggplot2 package.	WhiteBoard Smart Board Lab Sessio ns	8L+4P	Experiment (16-20)	CO5
	Total			60 Hours	



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Bloom's

Subject Name: Data Structures and Algorithms-I L-T-P [3-0-0]

Subject Code: BCSE0301 Applicable in Department: CSE/IT/CS/AI/AIML/IOT/ DS/CYS

Pre-requisite of Subject: C, Python

Course Objective: The objective of the course is to learn the basic concepts of algorithm analysis, along with implementation of linear data

structures.

Course Outcomes (CO)

Course outc	ome: After completion of this course students will be able to:	Knowledge Level(KL)
CO 1	Understand the concept of algorithm analysis and its importance for problem solving.	K2
CO2	Implementation of Arrays for searching, sorting and hashing to foster critical thinking.	К3
CO3	Compare and contrast linked list with arrays and implementation of linked list with its applications.	K4
CO4	Understand static and dynamic implementation of stacks, while mastering principle of recursion for effective problem-solving.	К3
CO5	Implementation and analysis of divide & conquer algorithms and greedy approach for efficient problem-solving across diverse contexts.	К3

Unit No	Module Name	Topic covered	Pedagogy	Required		CO Mapping
		, , ,	Lectures, Code Walkthroughs, Hand-		Program to	CO1
Introduction to Data Structure and Algorithms	, ,	Amortized Analysis, Growth of Functions, Methods of solving Recurrences, Performance	on Programming, Problem Solving, Collaborative Learning, competitive coding Projects, Assessments.	8L+6P	compare the time complexities of various algorithms by plotting the	

4	Module 4.1: Stacks	Primitive Stack operations: Push	Lectures, Code Walkthroughs, Hand-		Operations on stacks and	
3 Design and Analysis of Algorithms: Linked lists Data Structure	Module 3.1: Linked List	Comparison of Array, List and Linked list Types of linked list: Singly Linked List, Doubly Linked List, Circular Linked List Polynomial Representation and Addition of Polynomials	Lectures, Code Walkthroughs, Hand-on Programming, Problem Solving, Collaborative Learning, competitive coding, Projects, Assessments.	8L+12P	Operations on a Linked List: Insertion, Deletion, Traversal, Reversal, Searching	CO3
Design and Analysis of Algorithms: Arrays, searching and sorting, Hashing	Module 1.2: Fundamentals of D.S. Module 2.1: Arrays Module 2.2: Searching and Sorting Module 2.3: Hashing	Omega), Abstract Data Types (ADT). Data types: Primitive and non-primitive, Introduction to Data structure, Types of Data Structures- Linear & Non-Linear Data Structures. Arrays: Definition, Single and Multidimensional Arrays, Representation of Arrays: Row Major Order, and Column Major Order, Derivation of Index Formulae for 1-D,2-D,3-D and n-D Array Application of Arrays: Sparse Matrices and their Representations. Searching algorithm with analysis: Linear search, Binary search. Sorting algorithm with analysis: Bubble sort, Insertion sort, Selection sort, Shell Sort, Sorting in Linear Time- Counting Sort. Hashing: The symbol table, Hashing Functions, Collision-Resolution Techniques, hashing for direct files.	Lectures, Code Walkthroughs, Handon Programming, Problem Solving, Collaborative Learning, competitive coding,	8L+12P	Implementation of Arrays, Row Major Order, and Column Major Order, Representation of sparse matrix, Linear search, Binary search.	CO2
		algorithm, Asymptotic notations (Big Oh, Big Theta and Big Omega), Abstract Data Types	O ,		graph	

Design and Analysis of Algorithms based: Stacks Data Structure and Recursion 5 Design and Analysis of Algorithms:	Module 4.2: Recursion Module 4.3: Queue Module 5.1: Divide and Conquer and Greedy Methods	& Pop, Array and Linked List Implementation of Stack, Application of stack: Infix, Prefix, Postfix Expressions and their mutual conversion, Evaluation of postfix expression. Principles of recursion, Tail recursion, Removal of recursion, Problem solving using iteration and recursion with examples such as binary search, Fibonacci series, and Tower of Hanoi, Trade-offs between iteration and recursion. Merge sort and Quick sort algorithms with analysis. Array and linked List implementation of queues, Operations on Queue: Create, Insert, Delete, Full and Empty, Circular queues, Dequeue and Priority Queue algorithms with analysis Divide and Conquer concepts with Examples Such as Quick sort, Merge sort, Convex Hull. Greedy Methods with Examples Such as Activity Selection, Task Scheduling, Fractional Knapsack		8L+12P 8+6P	Question. Recursion Application Divide and conquer methods and greedy methods	CO5
Queues Data		Scheduling, Fractional Knapsack Problem.				
Structure	Tatal Na - 51 - to - 5	Dun ation I also	100	N . 40D) - 0	00.11.0.005	
	Total No. of Lecture + F	Practical Labs	(40)L+48P) = 8	88 Hours	
		Textbo	ooks			
Sr. No.		Book	Details			

1	Michael T. Goodrich, Roberto Tamassia, "Data Structures and Algorithms in Python: An Indian Adaptation", 1st Edition, 2021.
2	Horowitz and Sahani, "Fundamentals of Data Structures", Computer Science Press, 1st Edition, 1993.
3	Lipschutz, "Data Structures" Schaum's Outline Series, Tata McGraw-hill Education (India) Pvt. Ltd, 2nd Edition, 2017
	Reference Books
Sr. No.	Book Details
1	Reema Thareja, "Data Structure Using C", Oxford University Press, 2 nd Edition, 2014.
2	AK Sharma, "Data Structure Using C", Pearson Education India, 2 nd Edition,2011.
3	P. S. Deshpandey, "C and Data structure", Wiley Dreamtech Publication, 1 st Edition, 2004.
	Links
Unit 1	Links https://youtu.be/u5AXxR4GnRY
Unit 1 Unit 2	
	https://youtu.be/u5AXxR4GnRY
Unit 2 Unit 3	https://youtu.be/u5AXxR4GnRY https://www.youtube.com/watch?v=LQx9E2p5c&pp=ygUMYXJyYXlzIG5wdGVs
Unit 2	https://youtu.be/u5AXxR4GnRY https://www.youtube.com/watch?v=LQx9E2p5c&pp=ygUMYXJyYXlzIG5wdGVs https://www.youtube.com/watch?v=K7VIKIUdo20&pp=ygUPbGluayBsaXN0IG5wdGVs
Unit 2 Unit 3	https://youtu.be/u5AXxR4GnRY https://www.youtube.com/watch?v=LQx9E2p5c&pp=ygUMYXJyYXlzIG5wdGVs https://www.youtube.com/watch?v=K7VIKIUdo20&pp=ygUPbGluayBsaXN0IG5wdGVs https://www.youtube.com/watch?v=g1USSZVWDsY&list=PLB3CD0BBB95C1BF09&index=2&pp=iAQB



(An Autonomous Institute)

(nstitute	School of Computer Science in Emerging recimology

Subject Name: Logic Design and Computer Architecture	L-T-P [3-0-0]
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Subject Code: BCSAI0302 Applicable in Department: AI/AIML/DS/CS/CYS

Pre-requisite of Subject: 1. Basic knowledge of computer systems.

2. Logic gates and their operations.

Course Objective: To understand the types of organizations, structures, and functions of computers, design of arithmetic and logic units, and float point arithmetic. To understand the concepts of the memory system, communication with I/O devices, and interfaces.

Course Outcomes (CO)

Course	Course outcome: After completion of this course students will be able to:			
CO1	Explain the basics of Digital Logic Fundamentals	K ₁ , K ₂		
CO2	Analyze the Functional units of a computers	K2, K3		
CO3	Implement the Arithmetic Logic and Control Units	K2, K4		
CO4	Understand the basic of Memory Organization	K2, K4, K5		
CO5	Explain different ways of communicating with I/O devices	K2, K4, K5		

Unit No	Module Name	Topic covered	Pedagogy	Lecture Required (L+P)	Practical/ Assignment/ Lab Nos	CO Mapping
	Digital Logic Fundamental	Basic of Number System, Boolean Algebra and Logic gates, Introduction of				CO1

1		Combinational Logic Circuits: Adders, Substractors, Multiplexers, Demultiplexers, Encoder and Decoder. Basics of Sequential Logic Circuits: Flip-Flops, Register and Counters.	Lecture, Numerical Discussion	8 L	Assignment/Practical/Quizzes	
2	Computer Basics	Functional units of a Digital System and their Interconnections, Buses: Types of Buses, Bus Arbitration and its types. Register and Memory Transfer, Processor Organization: General Registers Organization, Single Accumulator Organization and Stack Organization. Instruction format and Addressing modes.	Lecture, Numerical Discussion	8 L	Assignment/Practical/Quizzes	CO2
3	Arithmetic Logic Unit and Control Unit	ALU: Carry look-ahead Adder. Multiplication: Signed operand multiplication, Booth's Algorithm and Array Multiplier, Division. Floating-point Arithmetic Operation, 1-bit ALU. IEEE Standard for Floating- Point Numbers. CU: Instruction: Instruction types, Instruction cycles and Sub-cycles, Micro-	Lecture, Numerical Discussion	8 L	Assignment/Practical/Quizzes	CO3

4	Memory Organization	operations and Execution of a complete Instruction. RISC, CISC Architecture. Hardwire and Microprogrammed Control Unit. Memory hierarchy concept, RAM: SRAM and DRAM, ROM and SSD. Locality of reference property, Cache Memory: Concept with Design issues, Hit ratio,	Lecture, Numerical Discussion	8 L	Assignment/Practical/Quizzes	CO4
		Address Mapping, Page Replacement Algorithm: FIFO, LRU, LIFO and Optimal page.				
5	Peripheral Devices and Parallel Processing	Peripheral devices, I/O ports and Interfacing, Types of interrupts. Modes of Data Transfer: Programmed I/O, Interrupt Initiated I/O and Direct Memory Access. Serial Communication: Synchronous & Asynchronous communication. Arithmetic and Instruction pipeline, Hazards and Concepts of Parallel Processing.	Lecture, Numerical Discussion	8 L	Assignment/Practical/Quizzes	CO5
Total					40 Hours	

Textbooks

Sr No	Book Details								
1	M. Mano, "Computer System Architecture", 3rd Edition, Pearson Publication, 2007.								
2	John P. Hayes, Computer Architecture and Organization, Tata McGraw Hill, Third Edition, 1998.								
3	William Stallings, Computer Organization and Architecture-Designing for Performance, Pearson Education, Seventhedition, 2006.								
	Reference Books								
Sr No	Book Details								
1	Carl Hamacher, ZvonkoVranesic, SafwatZaky Computer Organization, McGraw-Hill, Fifth Edition, Reprint2012								
2	Ray A K, Bhurchandi K M, "Advanced Microprocessors and Peripherals", TM.								
3	Kai Hwang "Computer Architecture & Parallel Processing" Mcgraw Hill Education								
	Links								
Unit 1	tps://www.youtube.com/watch? v=L9X7XXfHYdU&list=PLxCzCOWd7aiHMonh3G6QNKq53C6oNXGrX								
Unit 2	tps://www.youtube.com/watch?v=WLgXUPOjKEc								
Unit 3	tps://www.youtube.com/watch?v=BPhWIFIU1rc								
Unit 4	tps://www.youtube.com/watch? v=6R7JDkpG1Wk&list=PLrjkTql3jnm8HbdMwBYIMAd3UdstWChFH								
Unit 5	tps://www.youtube.com/watch?v=nxryfWg5Hm4								



NOIDA INSTITUTE OF ENGINEERING AND TECHNOLOGY GREATER NOIDA-201306 (An Autonomous Institute)

School of Computer Science in Emerging Technology

Subject Name: Object Oriented Techniques using Java	L-T-P [0-0-6]
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Subject Code: BCSE0352 Applicable in Department: CSE/IT/AI/AIML/DS/CYS/CS

Pre-requisites of the Subject: 1. Student must know at least the basics of computer skills, and should be able to start a command line shell.

2. Knowledge of basic programming concepts.

Course Objective- The objective of this course is to understand the object-oriented methodology, and its techniques to design stand alone and GUI applications using hands-on engaging activities.

Course Outcomes (CO)

Course	outcome: After completion of this course students will be able to:	Bloom's Knowledge Level (KL)
CO 1	Understand the concepts of object-oriented programming and relationships among them needed in modeling.	K2
CO2	Demonstrate the Java programs using OOP principles and also implement the concepts of lambda expressions.	К3
CO3	Analyze packages with different protection level resolving namespace collision and implement the error handling concepts for uninterrupted execution of Java program.	K4
CO4	Implement Concurrency control, I/O Streams and Annotations concepts by using Java program.	К3
CO5	Design and develop the GUI based application, Generics and Collections in Java programming language to solve the realworld problem.	К6

No.	Module Name	Topic covered			Practical/ Assignment/ Lab Nos	CO Mapping
1	Module 1.1:	Introduction and Pillars of OOP with real life example, jvm	T1, R1,		Setting class path	
	Object	architecture and its components	Smart	3 (1+2)	variables,	CO 1
Basics	Oriented		Board/PPT/		Compilation of	

of Java Progra mming	Programming		Online Programs		java file and execute its byte code.	
	IIVINGEIIING	Introduction, Class Diagram and Object Diagram, UML concepts: Association, Composition, aggregation, realization, and Generalization.		3(1+2)	Designing object and class diagram with UML concepts.	
		Decision Making, Looping and Branching, Argument Passing Mechanism: Command Line Argument, Console Input.		4(1+3)	Implementation of java programs on control statements.	
		Object Reference, Constructor, Abstraction: Abstract Class, Interface and its uses, Defining Methods, Use of "this" and "super" keyword, Garbage Collection and finalize () Method etc.		8 (2+6)	Implementation of Java Basics, Class, Object, abstract class interface, garbage collection.	
	Module 2.1: Inheritance	Constructors and super constructor in Inheritance.	T1, R1, Smart Board/PPT/ Online	4 (1+3)	Implementation of inheritance concept.	
OOPs features	Module 2.2: Polymorphis m	Introduction and Types of Polymorphism, Overloading and Overriding	Programs	4 (1+3)	Implementation of polymorphism concept.	
and lambda expressi	Module 2.3: Lambda expression	Introduction and Working with Lambda Variables.		2(1+1)	Programs based on Lambda expression.	CO2
	Module 2.4: Arrays	Introduction to Arrays and its Types.		4(1+3)	Programs based on array concept.	
	Module 3.1: Packages		T1, R1, Smart	3 (1+2)	Implementation of java package,	
s,	Exception	Throw keyword, Multiple Catch Block, Nested Try and Finally	Board/PPT/ Online Programs	5 (2+3)	Exception handling, Assertion,	CO3

		working.			Localization and	
Handlin					String handling	
۲	Localizations					
_		String Types, Operations, Immutable String, Method of String				
Handlin	String	class, String Buffer and String Builder class.		5 (2+3)		
g	Handling					
4		Overview of Threads, Creating Threads, Thread Life-Cycle, Thread Priorities, Daemon Thread, Runnable Class, Synchronizing Threads	T2, R2, Smart	4(2+2)	Implementation of Multi-threading,	
C		etc.	Board/PPT/		Annotation,	
ency in	Module 4.2: I/O Stream	,	Online Programs	3(1+2)	Character and Byte Stream	CO4
and I/O		Introduction, Custom Annotations and Applying Annotations.	I	3(1+2)	classes java.io package.	
	GUI	Swing, AWT, Components and Containers, Layout Managers and User-Defined Layout and Event Handling.		4(2+2)	Implementation of AWT & Swing	
	Programming		T2, R2, R3		components,	
_			Smart	5(1+4)	Layout Manager	605
		Generic Cell Driver Class, Generic Methods, Use enumerated type.	1		classes, Generic &	CO5
_		introduction to concettorio, comp whether the conces, comp	Online	6(2+4)	Collection, and	
			Programs		Wrapper classes	
Collecti		using Generics, Iterators				
ons						
	Total				(23T+47P) = 70 Ho	urs

List of Practicals			
Sr. No.	Program Title	CO Mapping	
1	Understanding Text Editors to Write Programs, Compile and run first java file and Byte Code and class file	CO1	
2	Sketch a class and object diagram by describing the sales order system of a restaurant.	CO1	
3	Sketch a class diagram by describing the circle and rectangle class.	CO1	
4	Sketch a class diagram for a college platform including, classroom, playground, chair, table, smart board, teaching	CO1	

	staff etc.	
5	Sketch a class diagram containing class called Employee, which models an employee with an ID, name and salary. Add method raisesalary(percent) that increases the salary by the given percentage.	CO1
6	Program to display the default value of all Primitive data types	CO1
7	Implement the code using main() method to calculate and print the Total and Average Marks scored by a student from the input given through the command line arguments and assume that four command line arguments name , marks1 , marks2 , marks3 will be passed to the main() method in the below class with name TotalAndAvgMarks .	
8	Write code which uses if-then-else statement to check if a given account balance is greater or lesser than the minimum balance. Write a class BalanceCheck with public method checkBalance that takes one parameter balance of type double. Use if-then-else statement and print Balance is low if balance is less than 1000. Otherwise, print Sufficient balance.	
9	A class NumberPalindrome with a public method isNumberPalindrome that takes one parameter number of type int. Write a code to check whether the given number is palindrome or not. For example Cmd Args: 333 333 is a palindrome	
10	Write a class FibonacciSeries with a main method. The method receives one command line argument. Write a program to display fibonacci series i.e. 0 1 1 2 3 5 8 13 21	CO1
11	Write a Java Program to find the Factorial of a given number.	CO1
12	Java Program to create a class, methods and invoke them inside main method.	CO1
13	 Write a Java program to illustrate the abstract class concept. Create an abstract class Shape, which contains an empty method numberofSides(). Define three classes named Trapezoid, Triangle and Hexagon extends the class Shape, such that each one of the classes contains only the method numberofSides(), that contains the number of sides in the given geometrical figure. Write a class AbstractExample with the main() method, declare an object to the class Shape, create instances of each class and call numberofSides() methods of each class. 	
14	Java program to illustrate the static field in the class.	CO1
15	Java Program to illustrate static class.	CO1
16	Write a java program to access the class members using super keyword	CO1
17	Java program to access the class members using this keyword	CO1
18	Implement an interface named MountainParts that has a constant named TERRAIN that will store the String value "off_road". The interface will define two methods that accept a String argument name newValue and two that will return the current value of an instance field. The methods are to be named: getSuspension, setSuspension, getType	

	, setType.	
19	Java program to demonstrate nested interface inside a interface.	CO1
20	Java program to demonstrate nested interface inside a class.	CO1
21	Java program to explicit implementation of garbage collection by using finalize() method	CO1
22	JAVA program to implement Single Inheritance	CO2
23	JAVA program to implement multi-level Inheritance	CO2
24	JAVA program to implement constructor and constructor overloading.	CO2
25	JAVA program implement method overloading.	CO2
26	JAVA program to implement method overriding.	CO2
27	Java program to implement lambda expression without parameter.	CO2
28	Java program to implement lambda expression with single parameter.	CO2
29	Java program to implement lambda expression with multi parameter.	CO2
30	Java program to implement lambda expression that iterate list of objects	CO2
31	Java program to define lambda expressions as method parameters	CO2
32	Write a class CountofTwoNumbers with a public method compareCountof that takes three parameters one is arr of type int[] and other two are arg1 and arg2 are of type int and returns true if count of arg1 is greater than arg2 in arr. The return type of compareCountof should be boolean. Assummptions: • arr is never null • arg1 and arg2 may be same	
33	JAVA program to show the multiplication of two matrices using arrays.	CO2
34	Java Program to search an element using Linear Search	CO2
35	Java program to search an element using Binary Search	CO2
36	Java Program to sort element using Insertion Sort	CO2
37	Java Program to sort element using Selection Sort – Largest element Method	CO2

38	java program to Sort elements using Bubble Sort	CO2
39	Java program to create user defined package.	CO3
40	Java Program to create a sub- classing of package	CO3
41	Implement the following: Import package.*; import package.classname; Using fully qualified name.	CO3
42	Implement and demonstrate package names collision in java	CO3
43	Java program to handle and Arithmetic Exception Divided by zero	CO3
44	Java Program to implement User Defined Exception in Java	CO3
45	Java program to illustrate finally block	CO3
46	Java program to illustrate Multiple catch blocks	CO3
47	Java program for creation of illustrating throw in exception handling.	CO3
48	Implement the concept of Assertion in Java Programming Language	CO3
49	Implement the concept of Localization in Java Programming Language.	CO3
50	Java program to print the output by appending all the capital letters in the input string.	CO3
51	Java program that prints the duplicate characters from the string with its count.	CO3
52	Java program to check if two strings are anagrams of each other	CO3
53	Java Program to count the total number of characters in a string	CO3
54	Java Program to count the total number of punctuation characters exists in a String	CO3
55	Java Program to count the total number of vowels and consonants in a string	CO3
56	Java Program to show .equals method and == in java	CO3
57	Given a string, return a new string made of n copies of the first 2 chars of the original string where n is the length of the string. The string may be any length. If there are fewer than 2 chars, use whatever is there. If input is "Wipped" then output should be "WiWiWiWiWi".	
58	Given two strings, a and b, create a bigger string made of the first char of a, the first char of b, the second char of a, the second char of b, and so on. Any leftover chars go at the end of the result. If the inputs are "Hello" and "World",	CO3

	then the output is "HWeoIrllod".	
59	JAVA program to show the usage of string builder.	CO3
60	JAVA program to show the usage of string buffer.	CO3
61	Creating and Running a Thread	CO4
62	Implementing Runnable Interface	CO4
53	Synchronizing Threads with lock	CO4
64	Synchronizing Threads without lock	CO4
65	JAVA program to implement even and odd threads by using Thread class .	CO4
66	JAVA program to implement even and odd threads by using Runnable interface.	CO4
67	JAVA program to synchronize the threads by using Synchronize statements and Synchronize block.	CO4
68	Demonstrate the concept of type annotations in the JAVA programming language.	CO4
59	Demonstrate the concept of user-defined annotations in the JAVA programming language.	CO4
70	JAVA program to implement that read a character stream from input file and print it into output file.	CO4
71	JAVA program to implement that merge the content of two files (file1.txt, file2.txt) into file3.txt.	CO4
72	Write a Java program that reads the contents of one file and copies them to another file.	CO4
73	Write a Java program that reads a text file and counts the number of words in it.	CO4
74	Write a Java program that reads a text file and counts the frequency of each word in it.	CO4
75	Write a Java program that reads a text file and adds line numbers to each line. The program should create a new file with the line numbers added to the beginning of each line.	CO4
76	Write a Java program that reads two binary files and compares them byte by byte to determine if they are identical. Display a message indicating whether the files are the same or different.	CO4
77	Program to create a frame with three button in AWT and swing	CO5
78	Program to display message with radio buttons in swing	CO5
79	Program to display "All The Best" in 5 different colors on screen. (Using AWT/Swing)	CO5
80	Program to implement event handling in a button "OK"	CO5

Java Program to implement BorderLayout	
Java Program to implement GridLayout	
Java Program to implement BoxLayout	
Java Program to implement CardLayout	
Java program to implement Generic class	CO5
Java program to illustrate Generic methods	CO5
Java program to implement wildcard in generics	CO5
Java program to implement of methods of HashSet	CO5
Java Program to implement methods available in HashMap class	CO5
Program to add, retrieve, and remove element from ArrayList	CO5
Create a method which can accept a collection of country names and add it to ArrayList with generic defined as String and return the List.	CO5
Create a method which can create a HashSet containing values 1-10. The Set should be declared with the generic type Integer. The method should return the Set.	CO5
Java program to implement autoboxing	CO5
Java program to implement unboxing	CO5
Develop a java class with a method <i>storeEvenNumbers(int N)</i> using ArrayList to store even numbers from 2 to N, where N is a integer which is passed as a parameter to the method <i>storeEvenNumbers()</i> . The method should return the ArrayList (A1) created.	CO5
Create a method that accepts the names of five countries and loads them to an array list and returns the list.	CO5
Create a method which can accept a collection of country names and add it to ArrayList with generic defined as String and return the List.	CO5
Textbooks	
Book Details	
Herbert Schildt," Java: A Beginner's Guide", McGraw-Hill Education 2nd edition	
E Balagurusamy, "Programming with Java A Primer", TMH, 4th edition.	
Reference Books	
	Java Program to implement GridLayout Java Program to implement BoxLayout Java Program to implement CardLayout Java program to implement Generic class Java program to implement Generic class Java program to implement wildcard in generics Java program to implement of methods of HashSet Java Program to implement methods available in HashMap class Program to add, retrieve, and remove element from ArrayList Create a method which can accept a collection of country names and add it to ArrayList with generic defined as String and return the List. Create a method which can create a HashSet containing values 1-10. The Set should be declared with the generic type Integer. The method should return the Set. Java program to implement autoboxing Java program to implement unboxing Develop a java class with a method storeEvenNumbers(int N) using ArrayList to store even numbers from 2 to N, where N is a integer which is passed as a parameter to the method storeEvenNumbers(). The method should return the ArrayList (A1) created. Create a method that accepts the names of five countries and loads them to an array list and returns the list. Create a method which can accept a collection of country names and add it to ArrayList with generic defined as String and return the List. Textbooks Book Details Herbert Schildt," Java: A Beginner's Guide", McGraw-Hill Education 2nd edition E Balagurusamy, "Programming with Java A Primer", TMH, 4th edition.

Sr. No.	Book Details					
1	1 Cay S. Horstmann, "Core Java Volume I – Fundamentals", Prentice Hall					
2	Joshua Bloch," Effective Java", Addison Wesley					
3	Herbert Schildt," Java - The Complete Reference", McGraw Hill Education 12th edition					
	Links					
Unit 1	https://www.youtube.com/watch?v=r59xYe3Vyks&list=PLS1QulWo1RlbfTjQvTdj8Y6yyq4R7g-Al					
Unit 2	https://www.youtube.com/watch?v=ZHLdVRXIuC8&list=PLS1QulWo1RIbfTjQvTdj8Y6yyq4R7g-Al&index=18					
Unit 3	Unit 3 https://www.youtube.com/watch?v=hBh_CC5y8-s					
Unit 4	https://www.youtube.com/watch?v=qQVqfvs3p48					
Unit 5	https://www.youtube.com/watch?v=2qWPpgALJyw					



(An Autonomous Institute)

School of Computer Science in Emerging Technology

Subject Na	me: Data Structures and Algorithms-I Lab	L-T-P [0-0-4]
Subject Cod	de: BCSE0351 Applicable in Department: CSE/IT/CS/AI/AIM	L/IOT/ DS/CYS
Pre-requisi	te of Subject: C, Python	
	Lab Experiments	
Course Obj	ective: Learn to implement linear data structures.	
	Course Outcomes (CO)	
Course out	come: After completion of this course students will be able to:	Bloom's Knowledge Level(KL)
CO 1	Implementing Single and Multi-dimensional array with their applications like searching and Sorting techniques.	К3
CO2	Implement Link list, Stack and Queues with their applications	К3
CO3	Implementation and analysis of various operation like searching sorting and hashing.	K4
	List of Practical's	
Sr. No	Program Title	СО
31.140	Flogialii litte	Mapping
1	Construct a program to compare the time complexities of selection, bubble and insertion sort by plotting the graph	CO1
2	Construct a program to compare the time complexities of various algorithms by varying size "n".	CO1
3	Construct a Code to find the maximum element in an array.	CO2
4	Construct a Code to calculate the sum of all elements in an array.	CO2
5	Construct a Code to reverse the elements of an array.	CO2

6	Construct a Code to check if an array is sorted in ascending order.	CO2
7	Construct a Code to count the occurrence of a specific element in an array.	CO2
8	Construct a Code creation and traversal of 2D Array in row major and column major order.	CO2
9	Construct a code to print the transpose of a given matrix using function	CO2
10	Program to find if a given matrix is Sparse or Not and print Sparse Matrix	CO2
11	Construct a code to represent a sparse matrix in triplet form.	CO2
12	Construct a code to Implement Linear Search	CO2
13	Construct a code to implement Binary Search	CO2
14	Construct a program to Implement Selection Sort	CO2
15	Construct a program to Implement Bubble Sort	CO2
16	Construct a program to Implement Insertion Sort	CO2
17	Construct a program to Implement Shell Sort	CO2
18	Construct a program to Implement Counting Sort	CO2
19	Create a single linked list and perform basic operations (insertion, deletion, traversal).	CO3
20	Create a double linked list and perform basic operations (insertion, deletion, traversal).	CO3
21	Create a circular linked list and perform basic operations (insertion, deletion, traversal).	CO3
22	Create a circular double linked list and perform basic operations (insertion, deletion, traversal).	CO3
23	Reverse a single linked list.	CO3
24	Check if a linked list is palindrome.	CO3
25	Reverse a double linked list.	CO3
26	Find the middle element of a single linked list.	CO3
27	Find the middle element of a double linked list.	CO3
28	Merge two sorted single linked lists.	CO3
29	Detect and remove a loop in a circular linked list.	CO3

30	Construct a code to add two polynomials using linked list	CO3
31	Construct a program to Implement stack using array	CO3
32	Construct a program to Implement stack using a linked list	CO4
33	Construct a code to Infix to postfix conversion using a stack	CO4
34	Construct a code for Balanced parentheses checker using a stack	CO4
35	Implement Reverse a string using a stack.	CO4
36	Implement Binary Search using Recursion.	CO4
37	Construct a python program to print Fibonacci Series using Recursion.	CO4
38	Construct a code to implement Tower of Hanoi.	CO5
39	Construct a program to Implement queue using array.	CO5
40	Construct a code for Implementing a circular queue.	CO5
41	Construct a program to Implement queue using stack	CO5
42	Construct a program to Implement priority queue	CO5
43	Construct a program to Implement double ended queue	CO5
44	Construct a program to Implement Merge Sort with recursion	CO5
45	Construct a program to Implement Quick Sort with recursion	CO5
46	Construct a program to Implement Merge Sort using iteration	CO5
47	Construct a program to Implement Quick Sort using iteration	CO5
48	Construct a program to Implement fractional knapsack	CO5
49	Construct a program to Implement Activity selection problem	CO5
50	Construct a program to Implement Job scheduling problem	CO5
*Competiti	ve coding list will be shared with the students.	



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School of Computer Science in Emerging Technology

Subject	Name: Data Analysis Lab	L-T-P [0-0-2]					
Subject	ubject Code: BCSDS0351 Applicable in Department:						
Pre-req	uisite of Subject: C, Python						
	Lab Experiments						
	Objective: This course aims to equip students with hands-on experience in data analysis, machine learni orary tools and techniques.	ng, anddata visualization using					
	Course Outcomes (CO)						
Course	outcome: After completion of this course students will be able to:	Bloom's Knowledge Level (KL)					
CO 1	Understand different types of data and file formats.	K2					
CO2	Execute exploratory data analysis on different data types using R programming Language.	К3					
CO3	Illustrate Data Mining and Warehousing so students can learn to clean and analyze the stored data.	К4					
	List of Practical's						
Sr No	Program Title	CO Mapping					
1	Write a R program to create a list containing strings, numbers, vectors and a logical values.	CO1					
2	Write an R program to create a Data frame which contains details of 5 employees and display the details.	CO1					

3	Write a R program to get the first 10 Fibonacci numbers.	CO1			
4	Write a R Program to Sample data from a Population.	CO1			
5	Write an R program to get all prime numbers up to a given number.				
6	Find Sum, Mean and Product of Vector in R Programming.	CO1			
7	R Program to Generate Random Number from Standard Distributions.	CO1			
8	8 Write an R program to find the maximum and the minimum value of a given vector.				
9	9 R Program to Count the Number of Elements in a Vector.				
10	Create an array, passing in a vector of values and a vector of dimensions, also provide names for each dimension.	CO2			
11	Write an R program to create a list containing a vector, a matrix and a list and give names to the elements in the list. Access the first and second element of the list.	CO2			
12	Write an R program to create a list containing a vector, a matrix and a list and add element at the end of the list.	CO2			
13	Read the following file formats in Python/R: • Comma-separated values • XLSX • ZIP • Plain Text (txt) • JSON • XML	CO3			

	• HTML	
	• Images • Hierarchical Data Format	
	• PDF	
	• DOCX	
	• MP3	
14	Load the Iris dataset as a list of lists.	CO3
	Compute and print the mean and the standard deviation for each of the 4 measurement columns(i.e., sepal length and width, petal length and width	
	Compute and print the mean and the standard deviation for each of the 4 measurement columns, separately for each of	
	the three Iris species.	
	a. Find the data distributions using box and scatter plot.	CO4
15	b. Find the outliers using box plot.	
	C. Plot the histogram, bar chart and pie chart on sample data	
	d. Plot Pie Chart, Histogram (3D) [including colorful ones]	
16	Import a sample dataset and perform Regression techniques to find out relation between variables.	CO4
	Find the correlation matrix.	CO5
17	a. Plot the correlation plot on dataset and visualize giving an overview of relationships among variables on data set.	
	b. Analysis of covariance: variance (ANOVA)if data have categorical variables on data set.	
	Write a program to create 3D plot, to add title, change viewing direction, add color and shade to the	CO5
18	plot.	
	a. Create a data frame from the sample data set.	CO5
19	b. Create a table with the needed variables.	
	C. Perform the Chi-Square test.	

	Perform complete steps of Data Cleaning process on standard data sets e.g(Housing Dataset,	CO5
20	Automobile Dataset etc.) and visualize the Information Gains using R.	



NOIDA INSTITUTE OF ENGINEERING AND TECHNOLOGY GREATER NOIDA-201306 (An Autonomous Institute)

School of Computer Science in Emerging Technology

Subject Name: Environmental Science L-T-P [2-0-0]

Subject Code: BNC0302 Applicable in Department: All Branches

Pre-requisite of Subject: Environmental science is an interdisciplinary field that requires a solid foundation in various subjects to fully understand the complex interactions within the environment.

Building a strong foundation in subjects like physics, chemistry, biology, maths, geography, economics will equip students with the knowledge and skills necessary to tackle complex environmental challenges and contribute to sustainable solutions.

Course Objective: To help the students in realizing the inter-relationship between man and environment and help the students in acquiring basic knowledge about environment.

Course Outcomes (CO)

Course o	value in the completion of this course students will be usic to.	Bloom's Knowledge Level(KL)
CO 1	Understand the basic principles of ecology and environment. Ecosystem: Basic concepts, components of ecosystem, food chains and food webs. Ecological pyramids	K1,K1
CO2	Understand the different types of natural recourses like food, forest, Minerals and energy and their conservation	K1,K2
CO3	Understand the importance of biodiversity, Threats of biodiversity and different methods of biodiversity conservation.	K1,K2
CO4	Understand the different types of pollution, pollutants, their sources, effects and their control methods.	K1,K2
CO5	Understand the basic concepts of sustainable development, Environmental Impact Assessment (EIA) and different acts related to environment	K1,K2

Syllabus

Unit No	Module Name	Topic covered	Pedagogy	Required	Practical/ Assignment/ Lab Nos	CO Mapping
1		Definition, Scope and basic principles of ecology and environment. Ecosystem: Basic concepts,	Smart board, PPTS,	4 L	NA	CO1

	Basic Principle of Ecology	components of ecosystem. Food chains and food Rewebs. Ecological pyramids, Energy flow in Bo ecological systems, Characteristics of different ecosystems. Biogeochemical Cycles: Importance, gaseous and sedimentary cycles. Carbon, Nitrogen, Phosphorus and Sulphur Cycles. Basic concepts of sustainable development, SDGs, Ecosystem services, UN Decade for Ecorestoration				
2	Natural Resources and Associated Problems	Natural resources and associated problems. Forest resources: Use and over-exploitation, deforestation. Timber extraction, mining, dams and their effects on forest and tribal people. Mineral resources: Use and exploitation, environmental effects of extracting and using mineral resources. Food resources: World food problems, changes caused by agriculture and over-grazing, effects of modern agriculture, fertilizer-pesticide problems, water logging, salinity. Land resources: Land as a resource, land degradation, man induced landslides. Equitable use of resources for sustainable lifestyles. Non-Renewable Energy Resources: Fossil fuels and their reserves, Nuclear energy, types, uses and effects, Renewable Energy Resources: hydropower, Solar energy, geothermal, tidal and wind energy, Biomass energy, biogas and its advantages.	TS, eference	4 L	NA	CO2
3	Biodiversity Succession and Non-Renewable Energy Resources	Biodiversity and their importance, Threats to biodiversity, major causes, extinction's, vulnerability of species to extinction, IUCN threat categories, Red data book. Strategies for ppi biodiversity conservation, principles of Red biodiversity conservation in situ and existing the strategies.	nart board, PTS, ference ooks	4 L	NA	CO3

		Succession. Trends in succession. Climax and stability.				
4	Pollution and Solid Waste Management	Air pollution: sources of air pollution, Primary and secondary air pollutants. Origin and effects of SOX, NOX, Cox,CFC, Hydrocarbon, control of air pollution. Water pollution: sources and types of water pollution, Effects of water pollution, Eutrophication, Soil pollution: Causes of soil pollution, Major sources of and effects of soil pollution, Major sources of and effects of noise pollution on health, Radioactive and thermal pollution sources and their effects on surrounding environment. Solid waste disposal and its effects on surrounding environment, Climate change, global warming, acid rain, ozone layer depletion.	Smart board, PPTS, Reference Books	4 L	NA	CO4
5	Role of Community and Environmental Protection Acts	Role of community, women and NGOs in environmental protection, Bio indicators and their role, Natural hazards, Chemical accidents and disasters risk management, Environmental Impact Assessment (EIA), Salient features of following Acts: a. Environmental Protection Act, 1986, Wildlife (Protection) Act, 1972.b. Water (Prevention and control of pollution) Act, 1974.c. Air (Prevention and control of pollution) Act, 1981. Forest (Conservation) Act, 1980.d. Wetlands (Conservation and Management) Rules, 2017; e. Chemical safety and Disaster Management law.F. District Environmental Action Plan. Climate action plans.	Smart board, PPTS, Reference Books	4 L	NA	CO5
		Total		20	Hours	
		Textbooks				
Sr No		Book Details	3			
1	Brady, N.C. 1990. The nature and properties of Soils, Tenth Edition. Mac Millan Publishing Co., New York.					
	Botkin, D.B and Kodler E.A., 2000, Environmental Studies : The earth as a living planet. John Wiley and Sons Inc. Environmental studies and Environmental engineering –By Dr. H.H					

3	Environmental Studies By Dr B.S.Chauhan					
	Reference Books					
Sr No	Book Details					
1	Rao M.N. and H.V.N. Rao, 1989: Air Pollution, Tata McGraw Hill Publishing Co. Ltd., New Delhi					
A Text Book of environmental Science By Shashi Chawla						
3	Environmental studies- R, Rajagopalan -Oxford Pubtiotion20051					
	Links					
Unit 1	Ecosystems and Biomes Classroom Learning Video - YouTube					
Unit 2	Environmental Science EVS Unit 3 Natural Resources Land Resources AEC semester 1/2 DU SOL NCWEB P -1 (youtube.com)					
Unit 3	'Biodiversity & its Conservation' In Just 24 Minutes 🗘 🗘 Ultimate Revision Series Neet 2022 (youtube.com)					
Unit 4	Air Pollution What Causes Air Pollution? The Dr Binocs Show Kids Learning Videos Peekaboo Kidz (youtube.com)					
Unit 5	Environmental Pollution - Environment and Ecology for UPSC IAS Part 2 (youtube.com)					



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Subject I	Name: Optimization	and Numerical Techniques				L-T-P [3-	1-0]
Subject (Code: BAS0404			Applicab	le in Departm	ent: DS/AI/AIN	IL/CYS
Pre-requ	isites of the Subject	: Knowledge of Mathematics I ar	d II of B. Tech o	r equivalent.			
Programm equations	ning Problems, Constra and numerical aptitude	ive of this course is to familiari int programming, various nume e. It aims to show case the studer at would be essential for their disc	rical techniques its with standard	for mathematica	I task such as	roots, integration,	differential
		Cours	se Outcomes (CO)			
Course o	utcome: After comple	etion of this course students will b	e able to:				Bloom's Knowledge Level(KL)
CO1						K1, K3	
CO2	Understand the conce	pts of Integer Programming Probl	em.				K1, K3
CO3	Understand the conce	pts of Non-Linear Programming P	roblem.				K1, K3
CO4	Apply the concept of numerical techniques to evaluate the zeroes of the Equation, concept of interpolation and numerical methods for various mathematical operations and tasks, such as integration, the solution of linear system of equations and the solution of differential equation.				K3		
CO5	Solve the problems of	Time & Work, Pipe & Cistern, Tim	ie, Speed & Dist	ance, Boat &Strea	m, Analogy.		К3
	1		Syllabus				
Unit No	Module Name	Topic covered		Pedagogy	Lecture Required (L+P)	Practical/ Assignment/ Lab Nos	CO Mapping

1	Linear Programming	Introduction, Mathematical formulation of LP Models, Graphical Method, Description of simplex method, Big-M method, Two phase method, Alternative optimum solutions, unbounded solutions, Degeneracy, Duality in LPP.	8 L	Assignment 1.1	CO1
2	Integer Programming	Introduction, Importance of Integer Programming Problems, Gomory's Cutting Plane Class room Teaching, method, Branch-and-Bound Method, Cargo Smart Board, PPT, M-Loading for Knapsack problem, Applications of tutor. Integer Programming.	8 L	Assignment-2.1	CO2
3	Non-linear programming	Basic facts of maxima, minima & convex optimization, Convex sets and convex functions, Continuity and differentiable properties of convex functions, Constrained Optimization-Class room Teaching, Smart Board, PPT, M-tutor. Introduction, Elements of Constraint Programming, Lagrange multiplier method, Kuhn Tucker Condition.	8 L	Assignment-3.1	CO3
4	Numerical Techniques	Error analysis, Zeroes of transcendental and polynomial equations using Bisection method, Regula-Falsi method and Newton-Raphson method, Interpolation: Lagrange's and Newton's divided difference formula for unequal intervals. Class room Teaching, Solution of system of linear equations, Crout's Smart Board, PPT, Mmethod, Gauss- Seidel method. Numerical integration, Trapezoidal rule, Simpson's one third and three-eight rules, Solution of first order ordinary differential equations by fourth-order Runge- Kutta methods.	8 L	Assignment-4.1	CO4
5	Aptitude-IV	Time & Work, Pipe & Cistern, Time, Speed & Class room Teaching, Distance, Boat & Stream, Sitting Arrangement, Smart Board, PPT, M-Analogy.	8 L	Assignment-5.1	CO5

Total 40 Hours

	Textbooks							
Sr No	Book Details							
1	Sharma J K - Operations Research (Pearson, 3rd Edition.							
2								
3	3 Introduction to Linear Optimization by Dimitris Bertsimas & John N. Tsitsiklis, Athena Scientific 1997.							
4	TahaHamdy - Operations Research - An Introduction (Prentice-Hall, 9th edition).							
5	B. S. Grewal, Higher Engineering Mathematics, Khanna Publisher, 2005.							
	Reference Books							
Sr No	Book Details							
1	An introduction to Optimization by Edwin P K Chong, Stainslaw Zak.							
2	Hillier F S and Lieberman G J, Operations Research, Holden Day Inc., San Francisco.							
3	David G.Luerbeggan, "Introduction to Linear and Non Linear Programming", Addison Wesley Publishing Co. 1973.							
4	Cordan C.C. Beveridge and Robert S. Schedther, "Optimization, Theory and Practice" McGraw Hill Co.1970.							
	Links							
Unit 1	https://youtu.be/a2QgdDk4Xjw https://youtu.be/XEA1pOtyrfo https://youtu.be/qxls3cYg8to https://youtu.be/DUFcNysR-w8 https://youtu.be/OUduOnhO94k https://youtu.be/ uRKG9tkrew https://youtu.be/7w30ueP5ayl https://youtu.be/gmDwUCvOJQ8							

Unit 2	https://youtu.be/gxLQ7Q26SkE
	https://youtu.be/PkFKuoJQrN4
	https://youtu.be/-cBkrzNdQn4
	https://youtu.be/-Cg-aL1D8CM
	https://youtu.be/-cLsEHPOqtO
Unit 3	https://youtu.be/jGwA4hknYp4
	https://youtu.be/ejol5TMpYJc
	https://youtu.be/tJfizPGPo34
	https://youtu.be/nZ40jnChzbs
	https://youtu.be/nZ40jnChzbs
	https://youtu.be/PlpJShHvNfQ
11	https://youtu.be/QH2WL92bzLs
Unit 4	https://youtu.be/DGmNbs5Cywo
	https://youtu.be/FliKUWUVrEI
	https://youtu.be/7eHuQXMCOvA
	https://youtu.be/ZkvQR3ajm3k
	https://youtu.be/zdyUwzOm1zw
	https://youtu.be/BBuV14-isyU
	https://youtu.be/xPr7YFSnmiQ
	https://youtu.be/ajJD0Df5CsY
	https://youtu.be/iviiGB5vxLA
	https://youtu.be/Ym1EUjTWMnE
Unit 5	https://youtu.be/Dsi7x-A89Mw
	https://youtu.be/mrCrjeqJv6U
	https://youtu.be/jZXHzpq-vmM
	https://youtu.be/KSFnfUYcxol
	https://youtu.be/i72ptXTEmkk



(An Autonomous Institute) School of Computer Science in Emerging Technology

Subject Nai	me: Technical Communi	cation				L-T	-P [2-1-0]
Subject Cod	de: BASL0401			Applica	ble in Dep	artment: All	Branches
Pre-requisi	te of Subject: B2 (CEFR lev	rel) in the Core Skills test; B1/B2 in the S	peaking and Writ	ting tests			
	•	nication and critical thinking skills necestents communicate effectively, creatively	•	_		ver-changing w	orkplace of
		Course Outcomes	(CO)				
Course out	come: After completion of t	his course students will be able to:					Bloom's Knowledge Level(KL)
CO 1	Comprehend the principle	s and functions of technical communicat	tion.				K2
CO2	Write for a specific audien	ce and purpose to fulfil the provided bri	ef.				K5
CO3	Identify and produce diffe	rent kinds of technical documents.					K2, K3
CO4	Apply effective speaking sl	kills to efficiently carry out official discou	ırses.				К3
CO5	Demonstrate understandir	ng of communication through digital me	dia.				K5
		Syllabus					1
Unit No	Module Name	Topic covered		Pedagogy	Lecture Required (L+P)	Practical/ Assignment / Lab Nos	CO Mapping
1	Introduction to Technical Communication						

		 Definition, Process, Types, Levels, Flow and Barriers to Technical Communication with emphasis on cultural differences and gender sensitivity. Gender-neutral language. Need for and Importance of Technical Communication - Significance of audience in technical communication Tone- Formality and Informality 	Interactive & Flipped classroom method	6 L	Assignment 1	CO1
2	Technical Writing 1	 Technical writing and technical vocabulary Business letters/emails Types and format, Content Organization Cultural Variety, Tone, and Intention Bad news message, good news message Advertisements, Editorial press releases Notices, agenda, and minutes of meeting Job application, CV, and Resume' 	Interactive & Flipped classroom method	10 L	Assignment 2	CO2
3	Technical Writing 2	 Technical reports – types & formats Structure of a report (short & long) Ethical Writing – Copy Editing, Referencing and Plagiarism Technical Proposal - structure and types Technical/ Scientific paper writing 	PPT, Activities	7 L	Assignment 3	CO3
4	Public Speaking	 Components of effective speak Seminar and conference presentation 	Interactive sessions, activities, mock	8 L	Assignment 4	CO4

5	Virtual/Remote Communication	 Conducting/ participating in meetings Appearing for a job interview Understanding remote work – using different online platforms Virtual etiquette- email ids, usernames Developing online written correspondence-blogs, WhatsApp, LinkedIn. What not to write on social media. Participating in online Conferences/seminars/meetings 	Interactive sessions, activities	8 L	Assignment 5	CO5
		Mobile Etiquette				
	Total			39	Hours	

	Textbooks							
Sr No	Book Details							
1.	Technical Communication – Principles and Practices by Meenakshi Raman & Sangeeta Sharma, 4th Edition, Oxford University Press, 2023, New Delhi.							
	Reference Books							
Sr No	Book Details							
1	Technical Communication: A Practical Guide by William S. Pfeiffer and Kaye A. Adkins, Pearson, 2020, UK.							
The Essentials of Technical Communication by Elizabeth Tebeaux and Sam Dragga, Oxford University Press, 2021, UK.								
3	Technical Communication Today by Richard Johnson-Sheehan, Pearson, 2020, UK							

4	Strategic Communication in Technical Professions" by Susan K. Miller-Cochran and Jason Tham, Routledge, 2020, UK.
5	Technical Writing for Engineers & Scientists by Michelle V. Z. Holmes, McGraw Hill, 2020, US.
6	Speaking: Second Language Acquisition, from Theory to Practice by William Littlewood, Cambridge University Press, 2022, UK.
7	The Writing Revolution: A Guide to Advancing Thinking Through Writing in All Subjects and Grades by Judith C. Hochman and Natalie Wexler, Jossey-Bass, 2022, USA.



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School of Computer Science in Emerging Technology

Subject Name: Data Structure and Algorithms-II L-T-P [3-0-0]

Subject Code: BCSE0401 Applicable in Department: CSE/IT/CS/AI/AIML/IOT/DS/CYS

Pre-requisite of Subject: C, Python

Course Objective: The objective of the course is to learn the basic concepts of algorithm analysis, along with the implementation of non-linear data structures.

Course Outcomes (CO)

Course ou	stcome: After completion of this course students will be able to:	Bloom's Knowledge Level(KL)
CO 1	Apply tree structures effectively demonstrating proficiency in tree operations and algorithms.	К3
CO2	Analyse the graph data structure and implement various operations for problem solving.	К4
CO3	Implementation and analysis of dynamic programming for efficient problem-solving across diverse contexts.	K4
CO4	Apply efficient backtracking and branch &bound techniques across diverse problem-solving scenarios.	К3
CO5	Understand advanced data structures, their implementation and application for efficient data manipulation and retrieval.	K2

	Syliabus						
-	Unit No	Module	Topics Covered	Pedagogy	Lecture Required L+P	Practical/Assi gnment/Lab	CO Mapping
	1	Module 1.1: Trees	Trees: Terminology used with Trees, Binary Tree,	Lectures, Code			
			Memory representation of Tree, Traversal Algorithms:	Walkthrough s, hands-on			

Design and Analysis of Algorithm s: Trees	Module 1.2: Application of Trees	In-order, Pre-order, and post-order. Constructing Binary Tree from given Tree Traversal, Operation of Insertion, Deletion, Searching & Modification of data in Binary Search tree, Binary Heaps, Threaded Binary trees, Traversing Threaded Binary trees, AVL Tree. Priority Queue, Heap Sort, Huffman codes.	programmin g, Problem Solving, Collaborative Learning, competitive coding Projects, and Assessments.	8L+10P		CO1
Design and Analysis of Algorithm s: Graphs	Module 2.1: Graphs	Terminology used with Graph, Data Structure for Graph Representations: Adjacency matrices, Adjacency List. Graph Traversal: Depth First Search and Breadth First Search. Connected Component, Spanning Trees,	Lectures, Code Walkthrough s, hands-on programmin g, Problem Solving, Collaborative Learning, competitive coding,	8L+10P	Depth First Search and Breadth First Search. Connected Component, Spanning Trees, Minimum Cost Spanning Trees: Prim's and Kruskal's	CO2
	Module 2.2: Algorithms on Graphs	Minimum Cost Spanning Trees: Prim's and Kruskal's algorithm. Directed- Acyclic Graph, Transitive Closure and Shortest Path algorithms: Dijkstra Algorithm, Bellman Ford Algorithm, Floyd Warshall's Algorithm.	Projects, and Assessments.		algorithm. Directed- Acyclic Graph, Transitive Closure, and Shortest Path algorithms: Dijkstra	
3	Module 3.1: Dynamic Programming	Dynamic Programming concepts 0/1 Knapsack, Longest Common Sub	Lectures, Code Walkthrough			

		Con and Male Chair		01 - 00	602
Dynamic		Sequence, Matrix Chain	s, hands-on	8L+8P	CO3
Programm		Multiplication, Resource	programmin		
_		Allocation Problem.	g, Problem		
ing			Solving,		
			Collaborative		
			Learning,		
			competitive		
			coding,		
			Projects, and		
			Assessments.		
4		Backtracking, Branch, and	Lectures,		
4		Bound with Examples Such as	Code		
Backtracki		Travelling Salesman Problem,	Walkthrough		
ng, Branch	Module 4.1: Backtracking	Graph Colouring, n-Queen	s, hands-on	8L+10P	CO4
and Bound		Problem, Hamiltonian Cycles,	programmin		
and bound		and Sum of Subsets.	g, Problem		
			Solving,		
			Collaborative		
			Learning,		
			Projects,		
			Assessments.		
-	Module 5.1:	Red-Black Trees, B – Trees, B+	Lectures,		
5	Advanced-Data Structures	Trees, Binomial Heaps,	Code		
Advanced-		Fibonacci Heaps, Tries.	Walkthrough		
Data			s, hands-on	8L+10P	CO5
Structures			programmin		
Stractares			g, Problem		
			Solving,		
			Collaborative		
			Learning,		
			Projects,		
			Assessments.	(40) 400) 00 11	
	Total No. of Lecture +			(40L+48P) = 88 H	ours
Cm N-		Textbook			
Sr. No.	Material T. Constitution I.		Details	and Alandaha da Bada	- /A - I - I' A I \ \ \ \ \ \ \ \ \ \ \ \ \ \ \
1	Michael T. Goodrich, Roberto Wiley Publication, 1st Edition,	Tamassia, Michael H. Goldwasser, 2021.	"Data Structures	and Algorithms in Pytho	n (An Indian Adaptation)",

2	Lipschutz, "Data Structures" Schaum's Outline Series, Tata McGraw-hill Education (India) Pvt. Ltd, 2nd Edition, 2017			
3	Thomas H. Coreman, Charles E. Leiserson and Ronald L. Rivest, "Introduction to Algorithms", Printice Hall of India, 4th Edition, 2022			
	Reference Books			
Sr. No.	Book Details			
1	Reema Thareja, "Data Structure Using C", Oxford University Press, 2 nd Edition, 2014.			
2	AK Sharma, "Data Structure Using C", Pearson Education India, 2 nd Edition,2011.			
3	P. S. Deshpandey, "C and Data structure", Wiley Dreamtech Publication, 1st Edition, 2004.			
	Links			
Unit 1	https://www.youtube.com/watch?v=tORLeHHtazM&pp=ygUMdHJIZXMgIG5wdGVs			
Unit 2	https://www.youtube.com/watch?v=9zpSs845wf8&pp=ygUcZ3JhcGggIGRhdGEgc3RydWN0dXJIICBucHRlbA%3D%3D			
Unit 3	https://www.youtube.com/watch?v=5dRGRueKU3M&pp=ygUUZHluYW1pYyBwcm9ncmFtbWluZyA%3D			
	https://www.youtube.com/watch?v=DKCbsiDBN6c&list=PL-Y5 GYVx275l87vW3LUzEJ-g7TDgn0Ts			
Unit 4	https://www.youtube.com/watch?v=3RBNPc0_Q6g&pp=ygUuYmFja3RyYWNraW5nlGFuZCBicmFuY2ggYW5klGJvdW5klHByb2dyY			
	W1taW5nIA%3D%3D			
Unit 5	https://www.youtube.com/watch?v=8h80p rYv1Y&list=PLv9sD0fPjvSHqIOLTIvHJWjkdH0IdzmXT			



Unit No

NOIDA INSTITUTE OF ENGINEERING AND TECHNOLOGY **GREATER NOIDA-201306**

(An Autonomous Institute) **School of Computer Science in Emerging Technology**

Practical/

Pedagogy Required Assignment/Mapping

Subject Name: Theory of Automata and Formal Languages L-T-P [3-0-0]

Applicable in Department: CSE/IT/CS/AI/AIML/IOT/DS/CYS Subject Code: BCSE0404

Pre-requisite of Subject: 1. Mathematical Foundations

2. Fundamental of Computer System

Module Name

Course Objective: The Theory of Automata and formal Languages is a comprehensive study of both foundational principles and practical application in Computer Science. It delves into formal methods of computation, exploring theoretical frameworks like formal languages and the classification of machines based on language recognition capabilities.

Course Outcomes (CO)

Course ou	tcome: After completion of this course students will be able to:	Bloom's Knowledge Level(KL)
CO1	Understand the concepts of Finite State Machines for modeling and their power to recognize the languages.	K2
CO2	Understand and identify the equivalence between the Regular Expression and Finite Automata.	K2
CO3	Define Grammar for Context Free Languages and use Pumping Lemma to disprove a Formal Language being Context-Free.	К3
CO4	Implement Pushdown Automata (PDA) for Context Free Languages and Transform the PDA to Context Free Grammar and vice-versa.	К3
CO5	Implement Turing Machine for Recursive and Recursive Enumerable Languages.	K4

Syllabus

Topic covered

				(L+P)	Lab Nos	
1 Introduction to Finite Automata:	Module 1.1: Introduction to Finite Automata	Role of Automata and Formal languages, Alphabet, String, Grammar, Language, Chomsky Hierarchy of languages. Introduction to Finite State Machine, Deterministic Finite Automaton (DFA) and Non-Deterministic Finite Automaton (NFA), Equivalence of NFA and DFA, NFA with ∈-Transition, Equivalence of NFA's with and without ∈-Transition, Minimization of Finite Automata, Limitations and Applications of Finite Automata, Concepts of Moore and Mealy Machine's, Equivalence of Moore and Mealy Machine.	Lectures, PPTs, Notes and Smart Interactive Panel	12 L	Practice Questions Based on Finite Automata, Equivalence of Finite Automata	CO1
2 Regular Language and Finite Automata	Module 2.1: Regular Language and Finite Automata	Regular Expressions, Regular Sets, Properties of Regular Expression, Identity Rules, Finite Automata and Regular Expression, Arden's theorem, Regular Grammars-Right Linear and Left Linear grammars, Conversion of FA into Regular grammar and Regular grammar into FA, Regular and Non-Regular Languages- Closure properties and Decision properties of Regular Languages, Pumping Lemma, Application of Pumping Lemma.	Lectures, PPTs, Notes and Smart Interactive Panel	9 L	Practice Questions Based on Regular Expression and Applications of Pumping Lemma	CO2
3 Context Free Language and Grammar	Module 3.1: Context Free Language and Grammar	Context Free Grammar (CFG)-Definition, Derivations, Derivation Trees and Ambiguity, Simplification of CFG, Normal Forms- Chomsky Normal Form (CNF), Greibach Normal Form (GNF), Pumping Lemma for CFL, Closure properties of CFL, Decision Properties of CFL.	PPTs, Notes and Smart	8 L	Practice Questions Based on the Context Free Grammar and Context Free Language	CO3
4 Pushdown Automata	Module 4.1: Pushdown Automata		PPTs, Notes and Smart	8 L	Practice Questions Based on Designing of PDA ,CFG to	CO4

		Acceptance by Empty Stack, Design of Pushdown Panel Automata, Equivalence of Context Free Grammars and Pushdown Automata, Applications of Push Down Automata, Two Stack Pushdown Automata.		PDA and Vice Versa	
5 Turing Machine	Module 5.1: Turing Machine	Basic Concept of Turing Machine, Model, Representation of Turing Machines, Techniques for Turing Machine Construction, Variants of Turing Machine, Universal Turing machine, Linear Bounded Automata, Church's Thesis, Recursive and Recursively Enumerable language, Closure Properties of Recursive and Recursively Enumerable Languages, Introduction to Undecidability, Halting Problem, Post's Correspondence Problem (PCP), Modified Post Correspondence Problem(MPCP), Applications of Turing Machine.	8 L	Practice Questions Based on Construction of Turing Machine and Decidability	CO5
			45 Hours		

L

	Textbooks				
Sr. No.	Book Details				
1	K.L.P. Mishra, and N. Chandrasekharan,"Theory of Computer Science-Automata, Languages and Computation",PHI, 3rd Edition, 2006.				
2	Adesh K. Pandey and Manisha Sharma,"Automata Theory and Formal Languages", S K Kataria and Sons, 1st Edition, 2019.				
	Reference Books				
Sr. No.	Book Details				
1	A. M. Padma Reddy, "Finite Automata and Formal Languages- A simple Approach", Cengage Learning India Private Limited, 2019.				
2	A.A. Puntambekar," Formal Languages and Automata Theory", Vikas Publishing House, 2 nd Edition, 2008				

3	J Martin, "Introduction to languages and the theory of computation", Tata McGraw Hill ,3rd Edition, 2002.					
	Links					
Unit 1	https://onlinecourses.nptel.ac.in/noc24_cs71/preview					
Unit 2	https://www.youtube.com/watch?v=VOaAuHAwHT4&list=PL_obO5Qb5QTEihQ35PgzjZSh7PveVt-iF					
Unit 3	https://www.youtube.com/watch?v=9kuynHcM3UA&list=PLmXKhU9FNesSdCsn6YQqu9DmXRMsYdZ2T					
Unit 4	https://www.youtube.com/watch?v=eqCkkC9A0Q4&list=PLEbnTDJUr_IdM FmDFBJBz0zCsOFxfK					
Unit 5	https://www.youtube.com/watch?v=XslI8h7cGDs&list=PLxCzCOWd7aiFM9Lj5G9G 76adtyb4ef7i					



(An Autonomous Institute)
School of Computer Science in Emerging Technology

Subject Name: Operating Systems L-T-P [2-0-0]

Subject Code: BCSE0403 Applicable in Department: CSE/IT/CS/AI/AIML/DS/CYS/IOT

Pre-requisite of Subject: Basic knowledge of computer fundamentals, C programming, Data structure and Computer organization.

Course Objective: The objective of this course is to provide an understanding of the basic and modern concepts of operating system and deliver the skills needed to develop and customize Linux shell programming

Course Outcomes (CO)

Course o	outcome: After completion of this course students will be able to:	Bloom's Knowledge Level(KL)
CO1	Understand various operating systems architecture with utilizing the command line interface (CLI) within a Linux environment.	K2
CO2	Understand and implement the various CPU scheduling algorithms.	K4
CO3	Analyse deadlock, concurrency, and synchronization into the system architecture.	K4
CO4	Identify and implement the memory management techniques and algorithms.	К3
CO5	Analyse file management system and implement distributed and virtual machine configurations on modern operating systems.	K4

Syllabus

Unit No	Module Name	Topic covered		Required		CO Mapping
1	Module 1.1:	Overview of Operating Systems, Operating	Lectures, PPTs,		Experiment/	
	Fundamentals of	system architecture, Types of Operating	Notes and Smart	4L+8P	Program	CO1
Fundamen	Operating Systems	System: Batch OS, Multiprogramming OS,	Interactive Panel		1.1 to 1.4	

tals & Shell scripting		Multitasking OS, Multiprocessor OS, Reatime OS, System call and kernel				
	Module 1.2: Shell Scripting in Linux	Introduction to Linux Operating System, Basic Command Line Interface (CLI) Operations in Linux, Shell Scripting Basics: Variables Control Structures, Functions				
2 Process Managem ent	Module 2.1: Process Management	Process Performance Criteria, Process Transition Diagram, Process Control Block (PCB), Types of Schedulers: Long Term, Mic Term, Short Term Scheduler, CPU Scheduling- Pre-emptive and Non-Pre- emptive Algorithm (FCFS, SJF, SRTF, Non-Pre-emptive Priority Pre-emptive Priority, Round Robin, Multileve Queue Scheduling and Multilevel Feedback Queue Scheduling), Processes and Threads, Linux Process Management: ps, top, kill, nice	Lectures, PPTs, Notes and Smart Interactive Panel	8L+ 12P	Experiment/ Program 1.1 to 1.4	CO2
3 Concurr ency and Deadloc k Manage ment	Module 3.1: Concurrency and Deadlock Management	Concurrency: Race Condition, Critical Section, Inter Process Communication Classical problem: Producer consumer Dinning Philosopher, Reader writer, Sleeping barber Process Synchronization: Lock variable Peterson's Solution, Strict alternation Lamport Bakery Solution, Test and set lock and semaphore- counting, binary and monitor, Deadlock: Deadlock characterization, Prevention, Deadlock Avoidance: Bankers Algorithms, Deadlock detection, Recovery from Deadlock	Lectures, PPTs, Notes and Smart Interactive Panel	8L+8P	Experiment/ Program 1.1 to 1.4	CO3
4	Module 4.1:	Memory Management function, Loading and linking Address Binding, Memory	Lectures, PPTs, Notes and Smart	8L+10P	Experiment/ Program	CO4

Memory Managem ent	Memory Management	management techniques, Contiguous technique- Fixed Partitions, variable partitions, Memory Allocation: Allocation Strategies (First Fit, Best Fit, and Worst Fit), Non-contiguous, Paging, Segmentation, Segmented paging, Virtual Memory Concepts, Demand Paging, Performance of Demand Paging, Page Replacement Algorithms: FIFO, LRU, Optimal and LFU, Belady's Anomaly, Thrashing	Interactive Panel		1.1 to 1.4	
5 File Managem ent & Modern Operating System	Module 5.1: File Management Module 5.2: Modern Operating System	File Management: Access Mechanism, File Allocation Method, Free Space Management: -Bit Vector, Linked List, DISK: Disk Architecture, HDD vs SDD, Disk Scheduling Modern Operating System: -Overview of modern operating system, Shared Memory concepts, Distributed system, Parallel system & its architecture, Virtual machines - hypervisor, Introduction to GPUs Case Study: Large File Storage in a Distributed Manner	Interactive Panel	4L+10P	Experiment/ Program 1.1 to 1.4	CO5
		Total		(32	T+48P) = 80 Hou	rs
		Textbo	oks			
Sr No		Book De	etails			
1	Abraham Silberschatz,	Peter Baer Galvin and Greg Gagne" Operating	System Concepts Esse	entials", Wille	y Publication,8 ^{th E}	Edition,2017.
2	Marks G. Sobell "A prace Platform, 4 th Edition,20	ctical guide to Linux: Commands, Editors and S 017.	hell Programming", C	reateSpace Inc	lependent Publish	ning
3	Jason Cannon "LINUX f	or beginners", 1stEdtion,2014				
		Reference I	Books			

Sr. No.	Book Details						
1	William Stallings "Operating Systems: Internals and Design Principles", Pearson Education, 9 th Edition, 2019.						
2	Charles Patrick Crowley, "Operating System: A Design-oriented Approach", McGraw Hill Education, 2017,						
3	Ganesh Naik "Learning Linux Shell Scripting", Packt Publishing ,2 nd Edition 2018.						
	Links						
Unit 1	CS162 Lecture 1: What is an Operating System? (youtube.com)						
	Operating System #01 Introduction to OS, its Roles & Types (youtube.com)						
	Operating System #14 What is an Interrupt? Types of Interrupts - YouTube						
	https://www.youtube.com/watch?v=akU1Ji8Vzdk&list=PLbMVogVj5nJRa3VKt_eyZdJ_DitCz1cvQ						
	https://www.youtube.com/watch?v=rRGCGZ6OHw8&list=PLbMVogVj5nJRa3VKt_eyZdJ_DitCz1cvQ&index=2						
Unit 2	Operating System #03 Programs & Processes, System Calls, OS Structure (youtube.com)						
	Operating System #18 CPU Scheduling: FCFS, SJF, SRTF, Round Robin - YouTube						
	Operating System #19 Priority Scheduling Algorithms, Multilevel Queues - YouTube						
	Operating System #20 Multi Processor Scheduling (youtube.com)						
	Operating System #33 Threads: Thread Model, Thread vs Process, pthread library (youtube.com)						
	Operating System #34 Threads: User level & Kernel level thread, Threading issues (youtube.com)						
	https://www.youtube.com/watch?v=3eG27YUbzyM&list=PLbMVogVj5nJRa3VKt_eyZdJ_DitCz1cvQ&index=3						
Unit 3	CS162: Lecture 6: Synchronization 1: Concurrency and Mutual Exclusion (youtube.com)						
	CS162: Lecture 6.5: Concurrency and Mutual Exclusion (Supplemental) (youtube.com)						
	Operating System #04 CPU Sharing, Race Conditions, Synchronization, CPU Scheduling (youtube.com)						
	Operating System #26 Bakery Algorithm - YouTube						
	Operating System #27 Hardware Locks: Spinlock & its Usage (youtube.com)						
	Operating System #31 Deadlocks: Deadlock Detection & Recovery (youtube.com)						
	Operating System #32 Dealing with Deadlocks Deadlock Avoidance & Prevention (youtube.com)						

Unit 4	Operating System #05 Memory Management: Process, Fragmentation, Deallocation, (youtube.com)				
	Operating System #06 Virtual Memory & Demand Paging in Operating Systems (youtube.com)				
	Operating System #07 MMU Mapping How Virtual Memory Works? - YouTube				
Unit 5 https://www.youtube.com/watch?v=qbQCQ0U6H0o					
	https://www.youtube.com/watch?v=SnKgEuUfV4k				
	https://www.youtube.com/watch?v=cVFyK1f5lDw				
	https://www.youtube.com/watch?v=Z0Vkrn9faoM&list=PLbMVogVj5nJRa3VKt_eyZdJ_DitCz1cvQ&index=4_				
	https://www.youtube.com/watch?v= BtDcroOTSA				



Name

NOIDA INSTITUTE OF ENGINEERING AND TECHNOLOGY **GREATER NOIDA-201306**

(An Autonomous Institute) **School of Computer Science in Emerging Technology**

Assignment/

Mapping

L-T-P [0-0-6] Subject Name: Database Management Systems

Applicable in Department: CSE/IT/CS/AI/AIML/ IOT/DS/CYS **Subject Code: BCSE0452**

Pre-requisite of Subject: - It is recommended to have fundamental computer knowledge that includes concepts of computer architecture, storage and hardware. Knowledge of data structures and algorithms and programming will be an added benefit.

Course Objective: - The objective of the course is to introduce about database management systems, with an emphasis on how to organize, maintain and retrieve - efficiently, and effectively - information in relational & non-relational databases.

Course Outcomes (CO)

Course outcome: After completion of this course students will be able to:						Bloom's Knowledge Level(KL)	
CO 1	Understand and Apply ER model for conceptual design of the database.						
CO2	Execute SQL and apply the normalization to improve the database design.						
CO3	Implement and justify the complex queries in database with different applications.						
CO4	Understand and execute the concept of PL/SQL, transaction and concurrency control.						
CO5	Evaluate and implement Relational and Non-Relational database on different tools for real-world applications.						
Syllabus							
Unit No	Module Name	Topic covered	Pedagogy	Lecture	Practical/	CO Manning	

				(L+P)	Lab Nos	
Introduction of Database & Conceptual Designing	Introduction about the DBMS Module1.2: Design & Implement the ER Diagram	Introduction on SQL & Types of SQL commands: -DDL, DML, DCL, TCL	Chalk & Duster/ Lectures,	8I +8P	Experiment/ Program 1.1 to 1.8	CO1
	Module 1.4: Introduction on Relational Algebra	Basic of Relation Algebra & Operations, Query Optimization				
2 Basic of SQL &	Implementati		Chalk & Duster/ Lectures, PPTs, Notes and Smart Interactive		Experiment/ Program 2.1 to 2.11	CO2

Normalizati on	Module 2.2: Implementati on of Data Constraint	Data Constraint: -Null, Not Null, Default and check Constraint	Panel			
	Implementati on of Aggregate	Use of Aggregate Function Uses of String Functions in SQL Uses of mathematical functions in SQL Uses of Advanced Functions in SQL Use of Clause: Where, Group by, Having and Order by				
		Functional Dependencies, Normalization & Types o Normalization, Candidate Key, Minimal Cover of FD's				
Introduction of Complex Queries	Predicates	Operator & Predicates: - Like, Between, Aliases, distinct, limit, Implementation of Logical operator: - And, Or, Not Set Theory Operator: - Union, Intersect, Minus.	Chalk & Duster/ Lectures, PPTs, Notes and Smart Interactive Panel	7L+10P	Experiment/ Program 3.1 to 3.9	CO3

	Binary Operator	Binary Operator: - Cartesian Product, Join:-Inner Join: - Natural Join, Equi Join & Non Equi Join Outer Join:- Left Outer Join, Right Outer Join and Full Outer Join, Division Operator				
		Nested Query or Sub Query: -IN, NOT IN, Exists, Not Exists, All and Any				
	Module 3.5: Understand& Implementati on the database connectivity	Programming Languages				
4 Introduction of PL/SQL and Transaction & Concurrenc	Module 4.1: Implementati on index,	Managing Indexes, Synonyms and Sequences, Managing Views, Managing Data in Different Time Zones, Array Function & Operators,				
y control	Implementati	Introduction of PL/SQL Implementation of PL/SQL Function, Procedure, Trigger, Cursor	Duster/ Lectures	6I +8P	Experiment/ Program 4.1 to 4.10	CO4
	Implementati on of Transition management &	Transaction system: - Life cycle of transaction, ACID Properties Schedule & Types of Schedule, Recoverability Concurrency Control Techniques: Concurrency Control, Locking Techniques for concurrency control, 2-phase Locking protocol Transaction & Data Control: -Grant, Revoke, commit & Rollback				

	control					
Introduction of NoSQL With MongoDB	Understand NoSQL Concept and implement the CURD operations Module 5.2: Implement	Comparison of relational databases to NoSQL stores, uses and deployment; - MongoDB, Cassandra, HBASE, Neo4j and Risk Introduction and Features of MongoDB, MongoDB Operators, MongoDB Collection & Document, CRUD operations, MongoDB Shell & their commands,	Chalk &	8I +12P	Experiment/ Program 5.1 to 5.10	CO5
	Total (36L+48P) = 84 Hours					

		Textbooks	
Sr. N	ο.	Book Details	
1		Abraham Silberschatz, Henry F. Korth, and S. Sudarshan," Database Concepts", McGraw Hill ,7th Edition, 2020.	
2		Elmasri, Navathe, "Fundamentals of Database Systems", Addision Wesley ,7th Edition, 2016.	
3		Ivan Bayross, "SQL, PL/SQL – The Programming Language of Oracle", BPB Publication 5 th Edition ,2023.	
4		Dan Sullivan, "NoSQL for Mere Mortals", Addison-Wesley Professional ,1st edition. 2015.	
		Reference Books	
Sr. N	ο.	Book Details	
		Thomas Cannolly and Carolyn Begg, "Database Systems: A Practical Approach to Design, Implementation and Management",	
1		Pearson Education, 3rd Edition, 2007.	
2		Raghu Ramakrishan and Johannes Gehrke "Database Management Systems", McGraw-Hill, 3rdEdition, 2014. NoSQL and SQL Data Modeling: Bringing Together Data, Semantics, and Software, Ted Hills, 1st Edition, 2016.	
3			
4		Brad Dayley "NoSQL with MongoDB in 24 Hours", Sams Publisher, 1st Edition, 2014.	
		Links	
Unit 1	DBN	MS L1 Inauguration & Introduction (youtube.com)	
		MS L2 Introduction to Relational Model (youtube.com)	
		MS L3 Introduction to SQL (youtube.com)	
		MS L8C Entity Relationship Model (youtube.com)	
		MS L8D Entity Relationship Model (Problem Solving and Discussion) (youtube.com)	
Unit 2		MS L4A Joins, Set Operations and Aggregate Functions (youtube.com)	
		MS L9A Relational Database Design - YouTube MS L9B Relational Database Design (youtube.com)	
		MS L9C Relational Database Design (youtube.com)	
		MS L9D Discussion on Normalization (youtube.com)	
		MS L14A Query Optimization (youtube.com)	
		ational Data Model and Notion of Keys - YouTube	
		oduction to Relational Algebra (youtube.com)	
		erators in Relational Model - YouTube	
	Ope	Cracors III Nelacional Middel - Tou Lube	

Unit 3	DBMS L4B Joins, Set Operations and Aggregate Functions (youtube.com)
	DBMS L5A Nested Subqueris (youtube.com)
	DBMS L6A Intermediate SQL (youtube.com)
	DBMS L7 Advanced SQL (youtube.com)
	DBMS L12A Indexing and Hashing (youtube.com)
Unit 4	DBMS L15 Transactions - YouTube
	DBMS L16A Concurrency Control - YouTube
	DBMS L16B Concurrency Control (youtube.com)
	DBMS L16C Concurrency Control (youtube.com)
	DBMS L17A Recovery System - YouTube
Unit 5	DBMS L10A Application Design and Development - YouTube
	DBMS L10B Application Design and Development (youtube.com)
	DBMS L19 Distributed Data Stores and NoSQL Databases (youtube.com)
	DBMS L18B Map Reduce and Hadoop - YouTube
	NoSQL Databases #1 (Data Models, CAP Theorem, BASE Property) - YouTube
	https://youtu.be/ekuQjQUnj20?si= aL4T12EkHBZsvEK

	List of Practicals	
Lab No.	Program Logic Building	CO Mapping
1	Understand and implement the different ER diagram notation with their relationship and Cardinalities.	
2	Creating ER Diagram for company Database. Company database have entities like employee, departments, projects and dependents also implement the relationship and cardinalities between the entities with their relevant attribute.	CO1
3	Design an ER diagram for a travel agency that includes entities such as travellers, bookings, destinations, and itineraries. also implement the relationship and cardinalities between the entities with their relevant attribute.	CO1
4	Converting Company & Travel Agency ER Model to Relational Model (Represent entities and relationships in tabular form, represent attributes as columns, identifying keys).	CO1
5	Each students create at least one ER & EER diagram from real world problem and convert in tabular from with all needed constraint.	CO1
6	Implement DDL and DML commands	CO1
7	Implement DCL & TCL commands	CO1
8	 i. Create Database, Rename Database, Delete Database in relational database tool. ii. Create table employee with attributes Emp_no<datatype><size></size></datatype> E name<datatype><size></size></datatype> 	CO1

	JOB <datatype><size></size></datatype>	
	Address <datatype><size></size></datatype>	
	Salary <datatype><size></size></datatype>	
	iii. Insert data into the table	
	iv. Implementation of select command	
	v. Implementation of update command	
	vi. Implementation of alter command	
	vii. Implementation of delete command	
	viii. Implementation of rename command.	
	ix. Implementation of rollback command	
	x. Implementation of commit Command	
	xi. Implementation of Truncate Command	
	xii. Implementation of Drop Command	
9	Implementation of I/O Constraint: Primary Key, composite primary key, Foreign Key with on delete set null and	CO2
10	on delete set null constraint	
10	Implementation of constraint: Unique Key and Composite unique key and uses Unique key as foreign key.	CO2
11	Implementation of Business Constraint: Null, Not Null, Default, Check.	CO2
12	Implement and apply the different form of normalization approach on company /Travel Agency Database.	CO3
13	Reduction & Implementation in SQL for ER Diagram of Company Database: -	CO2
	 i. Create table for EMPLOYEE, DEPARTMET, PROJECT, DEPENDENTS and WORK_ON with all needed keys and other constraints. 	
	ii. Populated all table with atleast Ten records in each table as per as applied constraints.	
14	Practicing Queries using Like, Between, Aliases, distinct Operator & Predicate.	CO2
15	Implementation of Aggregate Functions.	CO2
16	Implementation of Scalar, Mathematical and Advanced functions.	CO2
17	Implementation of Queries using Where, Group by, Having and Order by Clause.	CO2
18	Implementation and uses of clause and operators on Company/ Travel Agency or other database.	CO2
	i. Find the name of employee whose name start with A.	
	ii. Find the name of employee where 'hi' in any position.	
	iii. Find the name of employee whose 'r' have in second position.	
	iv. Find the details of employee whose salary is less than 70000.	
	v. Find the name of employee whose name start with V and end with I.	
	vi. Find the average salary of each department	
	vii. Find the max salary of each department	

	viii. Find the sum of salary of department that have more than three employees in ascending order.	
	ix. Find the empid of Employee who work in more than 3 project.	
	x. Find the empid who have more than one dependent.	
	xi. K. Implement the concept of rollback and commit on Employee Table	
19	Create a table EMPLOYEE with following schema:-(Emp_no, E_name, E_address, E_ph_no, Dept_no,	
	Dept_name,Job_id, Designation, Salary)	
	Write SQL statements for the following query.	
	i. List the E_no, E name, Salary of all employees working for MANAGER.	
	ii. Display all the details of the employee whose salary is more than the Sal of any IT PROFF.	
	iii. List the employees in the ascending order of Designations of those joined after 1981.	
	iv. List the employees along with their Experience and Daily Salary.	
	v. List the employees who are either 'CLERK' or 'ANALYST' .	
	vi. List the employees who joined on 1-MAY-81, 3-DEC-81, 17-DEC-81,19-JAN-80.	
	vii. List the employees who are working for the Deptno 10 or 20.	
	viii. List the E-names those are starting with 'S' .	
	ix. Display the name as well as the first five characters of name(s) starting with 'H'	
	x. List all the emps except 'PRESIDENT' & 'MGR" in asc order of Salaries.	
	xi. Display total salary spent for each job category.	
	xii. Display lowest paid employee details under each manager.	
	xiii. Display number of employees working in each department and their department name.	
	xiv. Display the details of employees sorting the salary in increasing order.	
	xv. Show the record of employee earning salary greater than 16000 in each department.	
	xvi. Add constraints to check, while entering the empno value (i.e) empno > 100.	
	xvii. Define the field DEPTNO as unique.	
	xviii. Create a primary key constraint for the column (EMPNO).	
20	Implementation of Queries using set theory operators UNION, INTERSECT, MINUS.	CO3
21	Implementation of Queries using Inner Join:- Natural Join , Equi Join & Non Equi Join	CO3
22	Implementation of Queries using Outer Join :- Left Outer Join, Right Outer Join and Full Outer Join	CO3
23	Implementation of Queries nested Queries or Sub Queries: - IN, NOT IN, Exists, Not Exists, All and Any.	CO3
24	Apply the set theory operators, join's and nested queries on company database (Case Study-1) Write the SQL Queries for the following statement	
	i. Retrieve the names of employees in department 5 who work more than 10 hours per week on the 'ProductX'project.	CO3
	ii. List the names of employees who have a dependent with the same first name as themselves.	

	iii. Find the names of employees that are directly supervised by 'Franklin Wong'.	
	iv. For each project, list the project name and the total hours per week (by all employees) spent on that	
	project.	
	v. Retrieve the names of all employees who work on every project controlled by department 5.	
	vi. Retrieve the names of all employees who do not work on any project. (f') Retrieve the names of all	
	employees who do not work on every project	
	vii. For each department, retrieve the department name, and the average salary of employees working in	
	that department.	
	viii. Retrieve the average salary of all female employees.	
	ix. Find the names and addresses of all employees who work on at least one project located in Houston	
	but whose department has no location in Houston.	
	x. List the last names of department managers who have no dependents.	
	xi. Retrieve the names of all employees who work in the department that has the employee with the	
	highest	
	xii. salary among all employees.	
	xiii. Retrieve the names of all employees whose supervisor's supervisor has '888665555' for Ssn.	
	xiv. For each department that has more than 5 employees retrieve the dno and no. of its employees who	
	are making more than 6,00,000	
	xv. Find the sum of salaries of all employees of 'ACCOUNTS' department as well as the MAX(SAL),	
	MIN(SAL),AVG(SAL) in this department	
	xvi. Show the resulting salary for employee working on IOT project is given a 10% raise	
25	Requirement: A college consists of number of employees working in different departments. In this context,	
	create two tables' employee and department. Employee consists of columns empno, empname, basic, hra, da,	
	deductions, gross, net, date-of-birth. The calculation of hra, da are as per the rules of the college. Initially only	
	empno, empname, basic have valid values. Other values are to be computed and updated later. Department	
	containsdeptno, deptname, and description columns. Deptno is the primary key in department table and	
	referential integrity constraint exists between employee and department tables. Perform the following operations on the database:	
	i. Create tables department and employee with required constraints.	602
	ii. Initially only the few columns (essential) are to be added. Add the remaining columns separately by	CO3
	using appropriate SQL command 3. Basic column should not be null.	
	iii. The default value for date-of-birth is 1 Jan, 1990.	
	iv. When the employees called daily-wagers are to be added the constraint that salary should be greater	
	than or equal to 5000 should be dropped.	
	v. Display the information of the employees and departments with description of the fields.	
	vi. Display the average salary of all the departments.	
	VII Display the average saiding of all the departments.	_

	vii. Display the average salary department wise. 9. Display the maximum salary of each department and	
	also all departments put together.	
	viii. Commit the changes whenever required and rollback if necessary.	
	ix. Find the employees whose salary is between 5000 and 10000 but not exactly 7500.	
	x. Find the employees whose name contains 'en'.	
	xi. 12.Create alias for columns and use them in queries.	
	xii. 13. List the employees according to ascending order of salary.	
	xiii. 14. List the employees according to ascending order of salary in each department.	
	xiv. Find the employees who are born on Feb 29.	
	xv. Find the departments where the salary of at-least one employee is more than 20000.	
	xvi. Find the departments where the salary of all the employees is less than 20000.	
	xvii. Add the column dept_location in department table.	
	Understand & implement the Database Connectivity with Java/Python etc. programming language	CO3
26	Implementation and apply all the set theory operators, join and nested queries concept on Case study -1.	
	i. Make a list of all project members for projects that involve an employee whose name is SCOTT either	
	as a worker or as a manager of the department that controls the project.	
	ii. To retrieve the Social Security numbers of all employees who either work in department 5 or directly	
	supervise an employee who works in department 5.	
	iii. To retrieve the SSN of all employee who work as a supervisor not a manager.	
	iv. D To retrieve the SSN of all employee who work as a supervisor and also manage the department.	
	v. We want to retrieve a list of names of each female employee's dependents	CO3
	vi. We want a list of all employee names as well as the name of the departments they manage if they	603
	happen to manage a department; if they do not manage one, we can indicate it with a NULL value.	
	vii. Retrieve the names of employees who have no dependents.	
	viii. List the names of all employees with two or more dependents.	
	ix. List the names of managers who have at least one dependent.	
	x. Retrieve the names of all employees who do not have supervisors.	
	xi. Retrieve the name of each employee who has a dependent with the same first name and is the same	
	sex as the employee.	
27	Create Desktop/Web application using the database connectivity.	CO3
28	Implementation of Array Function	CO4
29	Implementation of Array Operators	CO4
30	Implementation of Indexing, Views and sequence	CO4

31	i. Write a PL/SQL Program t3o Add Two Numbers	
	ii. Write PL/SQL Program for Fibonacci Series	CO4
	iii. Write PL/SQL Program to Find Greatest of Three Numbers	
32	Write a PI/SQL code block to calculate the area of a circle for a value of radius varying from 3 to 7. Store the radius and the corresponding values of calculated area in an empty table named Areas, consisting of two columns Radius and Area.	CO4
33	Write a PL/SQL code block that will accept an account number from the user, check if the users balance is less than the minimum balance, only then deduct Rs.100/- from the balance.	CO4
34	Create a row level trigger for the customers table that would fire for INSERT or UPDATE or DELETE operations performed on the CUSTOMERS table. This trigger will display the salary difference between the old values and new values:	CO4
35	Implementation of commit and rollback statement with amount transfer example.	CO4
36	Implementation array, indexing, transaction concept on Case study 1. i. Implementation of Array Functions & Operators ii. Implementation of Sequence -Creating Sequences -Modifying a Sequence Definition -Removing Sequences iii. Implementation of Views -Creating Simple and Complex Views -Modifying Views -Removing Views iv. Implementation of Indexes -Manual and Automatic Indexes -Creating Indexes -Removing Indexes	CO4
37	i. Write a PL/SQL block to calculate the incentive of an employee whose ID is 110. ii. Grant and revoke DCL command used on Employee table -GRANT SELECT ON Employee TO emp_name; -Granting multiple privileges on Employee table -Granting all privileges on Employee table; -Granting privilege to a role in Employee table -Granting the WITH GRANT OPTION on Employee tableRevoke all the permission applied on Employee table. iii. Create the CUSTOMERS table having the following attributes: - (ID, NAME, AGE, ADDRESS, SALARY)	CO5

	- Insert ten records in customer table.	
	-In Customer table delete those records which have age = 25 and then COMMIT the changes in the database.	
	-In Customer table delete those records which have age = 30 and then Rollback the changes in the database.	
	- Create three savepoint for customer table in that the three deletions have taken place.	
	- Apply the savepoint 2 with rollback on customer table and display the table record.	
	- Apply the SET Transaction command.	
38	Study of Open Source NOSQL Database and installation of MongoDB	CO5
39	Create, drop, rename the database in MongoDB	CO5
40	Implementation the MongoDB Operators.	CO5
41	Implementation the CRUD Operation in MongoDB	CO5
42	Implementation of the MongoDB Shell commands	CO5
43	Implementation of MongoDB Cursor and their methods	CO5
44	Implementation of relation in MongoDB	CO5
45	Implementation of Aggregate in MongoDB	CO5
46	Deployment the data on different tools like HBASE, Riak and Cassandra	CO5
47	Implementation of all CRUD operation, Cursor and aggregate etc. on real world problem.	CO5
	Connect to MongoDB (by using mongo shell)	
	i. Create database with name (ems) - use ems;	
	ii. Create collection with following fields:	
	{"name", age", gender", "exp, subjects, "type"" qualification"},	
	iii. Insert the Ten documents into "faculty" collection (Use insertMany())	
	Write the following queries:	
	i. Get the details of all the faculty.	
	ii. Get the count of all faculty members.	
	iii. Get all the faculty members whose qualification is "Ph.D".	
	iv. Get all the faculty members whose experience is between 8 to 12 years.	
	v. Get all the faculty members who teach "MATHS" or "NETWORKING".	
	vi. Get all the faculty members who teach "MATHS" and whose age is more than 30 years and qualification must be "Ph.D".	
	vii. Get all the faculty members who are working part-time or who teach "JAVA".	
	viii. Add the following new faculty members:	
	{"name":"Ankita ", "age":34,"gender":"F","exp":25, subjects: ["MATHS","DE"],"type":"Full Time", "qualification":"Ph.D"}	
	ix. Update the data of all faculty members by incrementing their age and exp by one year.	
	x. Update the faculty "Sivani" with the following data: update qualification to "Ph.D" and type to "Full	
	Time".	

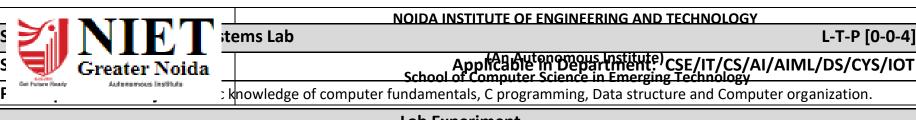
	 xi. Update all faculty members who are teaching "DBMS" such that they should now also teach "Java Programming". xii. Delete all faculty members whose age is more than 55 years. xiii. Get only the name and qualification of all faculty members. xiv. Get the name, qualification and exp of all faculty members and display the same in ascending order of exp. xv. Sort the faculty details by their age (descending order) and get the details of the first five faculty members only. 	
48	Implementation of case Study on different domain	CO1, CO2, CO3,
	1. E-commerce Platform	CO4, CO5
	2. Inventory Management	
	3. Railway System	
	4. Hospital Data Management	
	5. Voice-based Transport Enquiry System	
	6. SMS-based Remote Server Monitor system	
	7. Banking System	
	8. Al based	



NOIDA INSTITUTE OF ENGINEERING AND TECHNOLOGY
GREATER NOIDA-201306
(An Autonomous Institute)
School of Computer Science in Emerging Technology

Subject	: Name: Data Structure and Algorithms -II Lab	L-T-P [0-0-4]
Subject	Code: BCSE0451 Applicable in Department: CSE/IT/CS/AI/AIM	L/IOT/DS/CYS
Pre-req	uisite of Subject: C, Python	
	Lab Experiments	
Course	Objective: Learn to implement non-linear data structures.	
	Course Outcomes (CO)	
Course	Outcome: After completion of this course students will be able to:	Bloom's Knowledge Level(KL)
CO1	Implementation of tree data structures for basic operations like insertion, deletion, searching and traversal	K3
CO2	Implementation of algorithms based on graph data structures for solving real world problems.	К3
CO3	Implementing Dynamic Programming, Backtracking, Branch and Bound algorithms to solve complex data efficiently and effectively.	К3
	List of Practical's	
Sr. No.	Program Title	CO Mapping
1	Write a program to implement an in-order traversal of a binary tree and print the nodes.	CO1
2	Write a program to implement a pre-order traversal of a binary tree and print the nodes.	CO1
3	Write a program to implement a post-order traversal of a binary tree and print the nodes.	CO1
4	Write a program to count number of nodes in a binary tree	CO1
5	Write a program to find the height of the tree	CO1
6	Write a program to check if the Binary tree is balanced or not.	CO1

7	Write a Program to search a number in Binary Search Tree (BST)	CO1
8	Write a program to insert a node in a Binary Search Tree (BST).	CO1
9	Write a program to delete a node from a Binary Search Tree (BST).	CO1
10	Write a program to implement a max-heap and perform heap sort on an array of integers.	CO1
11	Write a Program to implement human coding algorithm	CO1
12	Write a program to implement priority queue using max heap.	CO1
13	Write a program to create a graph using an adjacency matrix.	CO2
14	Write a program to create a graph using an adjacency list.	CO2
15	Write a program to perform Depth-First Search (DFS) on a graph.	CO2
16	Write a program to perform Breadth-First Search (BFS) on a graph.	CO2
17	Write a program to check if there is a path between two nodes in a graph using DFS.	CO2
18	Write a program to find all the vertices reachable from a given vertex in a graph using BFS.	CO2
19	Write a program to detect a cycle in an undirected graph using DFS.	CO2
20	Write a program to detect a cycle in a directed graph using DFS.	CO2
21	Write a program to find the degree of each vertex in an undirected graph.	CO2
22	Write a program to count the number of connected components in an undirected graph.	CO2
23	Write a program to implement Dijkstra Algorithm.	CO2
24	Write a program to implement Prims Algorithm.	CO2
25	Write a program to implement Kruskal Algorithm.	CO2
26	Write a program to implement Floyd Warshall's all pair shortest path algorithm.	CO3
27	Write a program to implement Bellman ford Algorithm.	CO3
28	Write a program to implement Longest common subsequence (LCS).	CO3
29	Write a program to implement sum of subset problem using backtracking.	CO3
30	Write a program to implement insertion and search operations in a Trie.	CO3



Lab Experiment

L-T-P [0-0-4]

Course Objective: 1. This course gives an ability to Hands-on and practical experience with usage of the Linux OS and basics of Shell Programming.

2. The OS Lab aims to provide an experience to implement and analyze algorithms related to process management, CPU scheduling, memory management, file systems, and concurrency control and simulate modern operating systems.

Course Outcomes (CO)

Course out	·	Bloom's Knowledge Level(KL)
CO1	Execute the Linux file system using basic shell commands.	К3
CO2	Implement CPU Scheduling Algorithms, Process Synchronization and deadlock handling techniques.	К3
CO3	Simulate memory allocation concepts, as well as distributed and virtual machine configurations, on modern operating systems.	К3

List of Practical's

Sr. No.	Program Title	СО
31. 140.		Mapping
	Variables and Control Structures:	CO1
1	Write a shell script to determine the Area and Perimeter of a Rectangle.	CO1
2	Write a shell script to count the words, characters, and lines in the file.	CO1
3	Write a shell script that calculates the sum and average of an array of numbers	CO1
4	Write a shell script to calculate the Fibonacci sequence.	CO1
5	Write a shell script that finds prime numbers inside a user-specified range.	CO1

6	Write a shell script to determine whether a given string is palindrome.	CO1
	File Manipulation:	
7	Write shell script that allows users to create, delete, and list files in a directory.	CO1
8	Write a shell script that Count Lines in Each File in a Directory.	CO1
9	Write a shell script that find and Replace Text in Files.	CO1
10	Write a shell script that find Files Modified in the Last N Days.	CO1
	Directory Navigation:	
11	Write a shell script to list contents of a directory.	CO1
12	Write a shell script to change directory (cd) based on user input.	CO1
13	Write a shell script to navigate to the directory that contains a specific file.	CO1
	Process Management:	
14	Write a shell Script to display running processes and their details.	CO1
15	Write a shell Script to kill processes based on name or ID.	CO1
16	Write a shell Script to automatically Restart a Process if it Crashes	CO1
	User/Group Management:	
17	Write a shell Script to create, modify, and delete user accounts.	CO1
18	Write a shell Script to add or remove users from groups.	CO1
	Toolkit of Shell Scripts Demonstrating Shell Scripting of Functions:	
19	Write a shell script to file Backup Script with Custom Retention Policy	CO1
20	Write a shell script for database Backup and Restore Script.	CO1
21	Write a shell script for Network Configuration Script with Error Handling	
	Intercepting System Calls Using Dynamic Tracing Tools:	CO1
22	Write a shell Script to intercept system calls using strace and log process ID, system call name, arguments, and return	CO1
	values.	

23	Write a shell Script to intercept library calls using Itrace and capture similar information.	CO1
24	Write a shell script to monitor process forks using "ps"	CO1
	Collecting and Analyzing Network Statistics:	
25	Write a shell script to collect packet counts using tools like tcpdump or tshark.	CO1
26	Write a shell script to measure bandwidth usage using iftop or nload.	CO1
27	Write a shell script to analyze latency using ping or traceroute.	CO1
28	Write a shell script to check connection status using netstat or ss.	CO1
29	Write a shell script to visualize network data using gnuplot or matplotlib for graphs and charts.	CO1
	Miscellaneous Commands:	
30	Print Current Date and Time: Write a shell script to Display the current date and time using date command.	CO1
31	Generate Random Password: Write a shell script to Use openssl rand to generate a random password.	CO1
	View System Information:	CO1
32	Write a shell script to show system information like kernel version, CPU info, etc., using uname, Iscpu, etc.	CO1
33	Display System Uptime: Write a shell script to show system uptime using uptime command.	CO1
34	View Disk Usage: Write a shell script to Display disk space usage of files and directories using du and df commands.	CO1
35	Check System Load: Write a shell script to monitor system load averages using w or top commands.	CO1
36	Display Calendar: Write a shell script to show the calendar for a specific month using cal.	CO1
37	Search Text in Files: Write a shell script to Use grep to search for specific text within files.	CO1
38	Count Lines in a File: Write a shell script to Use wc -l to count the number of lines in a file.	CO1
39	Check System Users: Write a shell script to Display currently logged-in users using who or w commands.	CO1
40	Implement FCFS CPU Scheduling algorithm.	CO2
41	Implement the given CPU Scheduling algorithm a) SJF b) Priority Based	CO2
42	Implement Multi-level Queue CPU Scheduling algorithm.	CO2
43	Implement PRIORITY CPU Scheduling Algorithm (For both Pre-emptive and non-pre-emptive).	CO2

44	Implement Round-Robin CPU Scheduling Algorithm	CO2
45	Implement Multilevel Queue CPU Scheduling Algorithm.	CO2
46	Execute the RACE Condition of Process Synchronization.	CO3
47	Implement the Producer–consumer problem using semaphores.	CO3
48	Design a code and implement the Dinning Philosopher problem	CO3
49	Execute an algorithm for deadlock detection.	CO3
50	Implement Banker's algorithm of Deadlock Avoidance	CO3
51	Implement Contiguous memory fixed size partition scheme.	CO4
52	Implement Contiguous memory variable size partition scheme.	CO4
53	Simulate the First-Fit contiguous memory allocation technique.	CO4
54	Simulate the Best-Fit contiguous memory allocation technique.	CO4
55	Simulate the Worst-Fit contiguous memory allocation technique.	CO4
56	Implement the Non-contiguous	CO4
57	Memory Allocation by using Paging.	CO4
58	Write a Program to simulate the FIFO page replacement algorithm.	CO5
59	Write a Program to simulate the LRU page replacement Algorithm.	CO1
60	Write a Program to simulate the Optimal page replacement Algorithm.	CO5
61	Write a program to simulate FCFS Disk Scheduling Algorithm	CO5
62	Program to simulate the SSTF Disk Scheduling Algorithm	CO5
63	Connects to VMware vCenter and lists all virtual machines along with their power state.	CO5
64	Creates a new virtual machine with specified configurations in Azure.	CO5
65	Demonstrate how to set up and deploy a simple distributed function using Azure Functions. The function should be	CO5
	able to handle HTTP requests and run in a distributed manner across Azure's infrastructure.	
66	Write a shell script for the mount command, which is used to attach file systems to the file system hierarchy at a	CO5

	mount point.	
67	Write a shell script for the umount command, which is used to detach a mounted file system.	CO5
68	Write a shell script for Automate backups using cron with the tar command.	CO5
	Variables and Control Structures:	
69	Write a shell script to determine the Area and Perimeter of a Rectangle.	CO5
70	Write a shell script to count the words, characters, and lines in the file.	CO5



NOIDA INSTITUTE OF ENGINEERING AND TECHNOLOGY GREATER NOIDA-201306 (An Autonomous Institute) School of Computer Science in Emerging Technology

Subject Name: Technical Communication Lab

L-T-P [0-0-2]

Subject Code: BASL0451 Applicable in Department: CSE/CSE (R)/IT/DS/IoT/AI/AIML/CS/BT/ECE/CYS/ME

Prerequisite of Subject: B2 (CEFR level) in the Core Skills test; B1/B2 in the Speaking and Writing tests

Lab Experiments

Course Objective: To develop communication and critical thinking skills necessary for succeeding in the diverse and ever-changing workplace of the twenty first century and help the students communicate effectively, creatively, accurately, and appropriately.

	Course Outcomes (CO)		
Course	outcome: After completion of this course students will be able to:	Bloom's Knowledge Level(KL)	
CO 1	Comprehend the principles and functions of technical communication.	K2	
CO2	Write for a specific audience and purpose to fulfil the provided brief.	K5	
CO3	Identify and produce different kinds of technical documents.	K2, K3	
CO4	Apply effective speaking skills to efficiently carry out official discourses.	K3	
CO5	Demonstrate understanding of communication through digital media.	K5	
	List of Practical's		

Lab No.	Topic	Program Logic Building	CO Mapping
1	Case Study Analysis	The students will be able to develop their critical thinking and analytical skills.	CO1

2	Email Role Reversal: Writing and responding to emails in peer groups	The students will practice writing and responding to professional emails.	CO2
3	Infographics – Data Analysis and Interpretation Task	The students will develop their ability to decipher important information from charts, graphs, tables, and diagrams.	CO3
4	Document Redesign Challenge: Redesigning existing technical documents to improve readability	The students will develop their ability to write and edit professional documents.	CO3
5	Abstract Formulation and Referencing	The students will be able to write research papers with proper source citations.	CO3
6	Case Study presentations	The students will improve their analytical skills and by presenting improve their speaking skills.	CO4
7	Presentation on Project Report	The students will develop professional speaking skills.	CO4
8	Ted talk simulation – summarising a Ted Talk	The students improve their ability to condense speeches.	CO4
9 & 10	Mock Interviews	The students will practice and enhance their interview skills.	CO4
11 & 12	Webinar Presentations/Online Interviews	The students will improve their ability to make presentations in professional scenarios and perform well in online interviews.	CO5



NOIDA INSTITUTE OF ENGINEERING AND TECHNOLOGY GREATER NOIDA-201306 (An Autonomous Institute) School of Computer Science in Emerging Technology

Subject Name: Artificial Intelligence and Cyber Ethics L-T-P [2-0-0]

Subject Code: BNC0401 Applicable in Department: All Branches

Prerequisite of Subject: Basic understanding of computer systems and ethics.

Course Objective: The course aims to foster critical thinking about ethical issues, promote responsible use of technology, and ensure students can identify, analyze, and address ethical dilemmas in Artificial Intelligence and cyber domains.

Course Outcome (CO)

Course	Outcome: After completion of this course students will be able to:	Bloom's Knowledge Level (KL)
CO 1	Learn key principles of AI ethics, summarizing ethical considerations and applications in AI development and deployment.	К2
CO2	Apply policies and framework for Fairness in AI and Machine Learning	К3
CO3	Apply privacy and security concepts, risk management and regulatory compliance in the field of AI and Cyber Security.	К3
CO4	Understand the nature of cybercrimes, the principles of intellectual property rights (IPR), and the legal measures necessary to address and prevent these issues.	K2
CO5	Describe the impact of AI in Society, employment and workforce.	K2

Syllabus

Unit No	Module	Topics Covered	Pedagogy	Lecture Required (T=L+P)	Aligned Practical/Ass ignment/Lab	CO Mapping
1	An overview to AI Ethics	Definition of AI. Ethical principles in AI. Sources of AI data. Legal implications of AI security breaches, Privacy and AI regulations. Key Principles of responsible AI, transparency and accountability, Dual-use dilemma, Humancentric design. Introduction to Cyber Laws and Ethics, Historical development of cyber laws, Legal frameworks.	Lecture and Case studies	5 L	Assignment	CO1

2	Fairness and Favoritism in Machine Learning	Introduction to Fairness and Bias in AI, Types of Fairness and Bias. Impact of Bias and Fairness in AI, techniques for measuring Fairness and Bias. Techniques for mitigating bias. Current policies and frameworks for fairness in AI. Bias in data collection, Fairness in data processing. Generative AI, Types of Bias in Generative AI.	Lecture and Case studies	6 L	Assignment	CO2
3	AI Ethics and Cybersecurity Principles	Importance of privacy and security in AI, AI specific security tools and software, privacy-preserving machine learning (PPML) and privacy-preserving data mining (PPDM) Ethical considerations in phases of AI development life cycle, Risk management: Risk assessment and incident response Regulatory compliance: GDPR, HIPAA Case studies: Implementation of AI ethics guidelines and best practices in engineering projects, Ethical decision-making processes and tools for engineers working with AI technologies	Lecture and Case studies	8 L	Assignment	CO3
4	Cybercrimes, IPR and Legal Measures	Types of cybercrimes and their impact, Legal measures for cybercrime prevention and prosecution. IPR: Copyrights, trademarks, patents, and	Lecture and Case studies	5 L	Assignment	CO4

5	AI Contribution to Social Evolution	trade secrets, Ethical implications of intellectual property, Cyber security and privacy issues Positive and negative political impacts of AI, Role of AI in social media and communication platforms, AI-generated content and deepfakes, Applications of AI in addressing global challenges, Key technical stakeholders in AI deployment: developers, researchers, policymakers, Technical Impacts on Employment and Workforce: Automation technologies: robotic process automation (RPA), autonomous systems		6 L	Assignment	CO5
	Total 30 Hours					
Text Books						
Sr No	Book Details					
1	Introduction to Information Security and Cyber Laws, Simplified Chinese Edition by Surya Prakash Tripathi, Ritendra Goel, 1 January ,2014.				, 1 January	
2	AI ETHICS: Paving the Path for Responsible	e Machine Learning, Shivanand	Kumar, 2014.		_	

	Reference Books				
Sr No	Book Details				
1	AI ETHICS (The MIT Press Essential Knowledge series), by Mark Coeckelbergh, 2018				
2	Computers, Internet and New Technology Laws by Karnika Seth – by Karnika				
	Links				
Unit 1	Unit 1 https://www.youtube.com/watch?v=VqFqWIqOB1g				
Unit 2	Unit 2 https://www.youtube.com/watch?v=hVJqHgqF59A				
Unit 3	Unit 3 https://www.youtube.com/watch?v=O5RX T4Tg24				
Unit 4	nit 4 https://www.youtube.com/watch?v=RJZ0pxcZsSQ				
Unit 5	https://www.youtube.com/watch?v=I9FOswjTSGg				